

Fundamentals of AI

Distinguished lecture, University of Engineering & Management, Kolkata
July 14, 2020

Thilo Stadelmann

What is AI?

Why is it hot?

How does it work?

And what's the connection to a digitally transformed future?

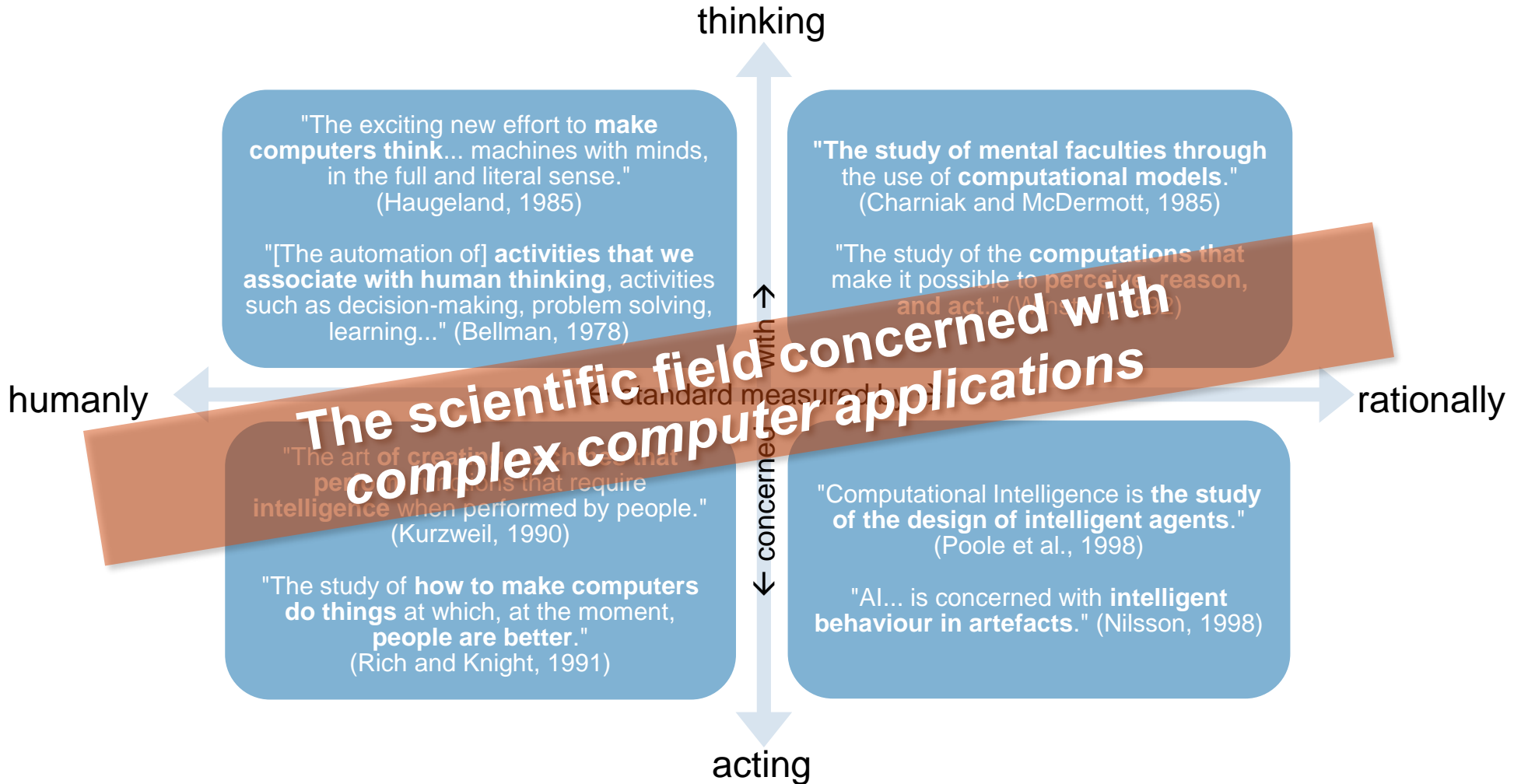


What → Why? → How? → Future

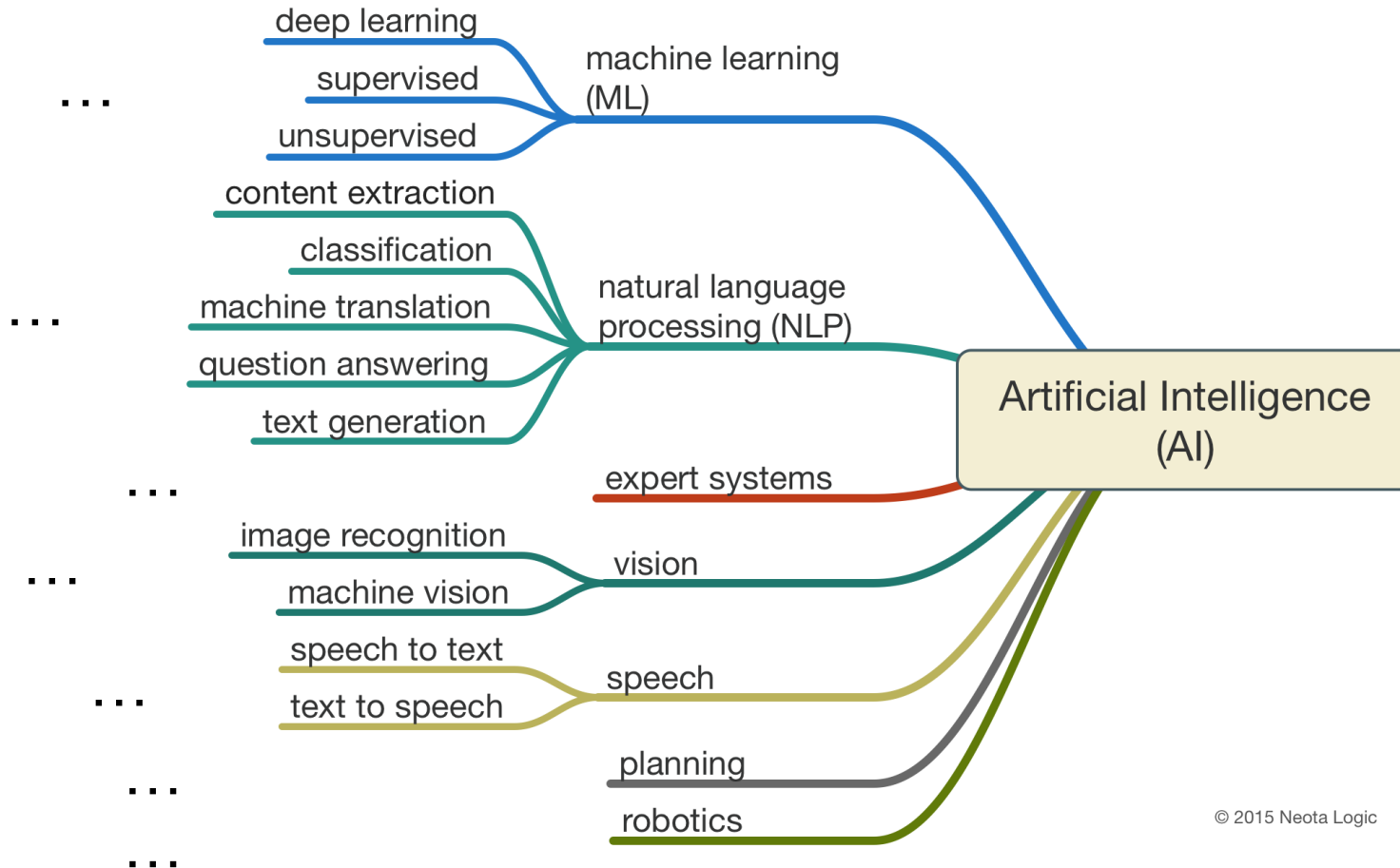
1

What is AI?

What is AI?

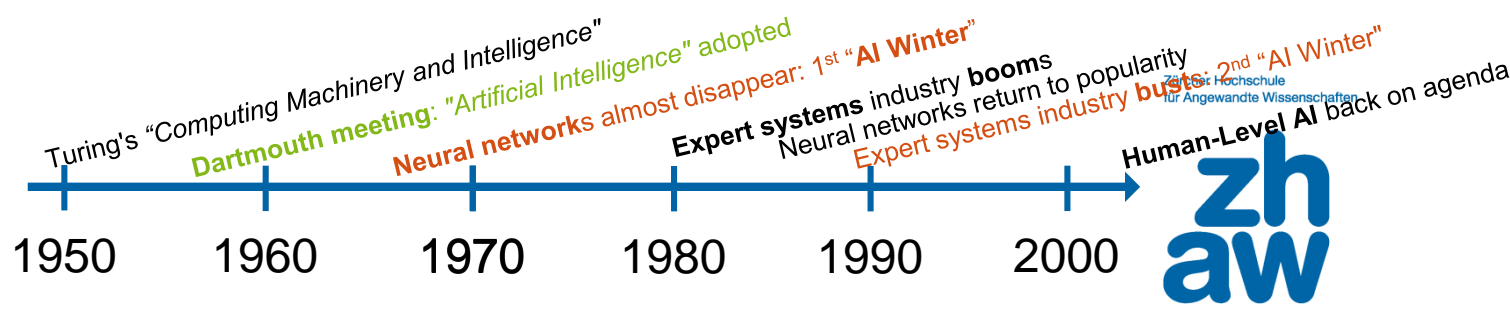


What belongs to AI?

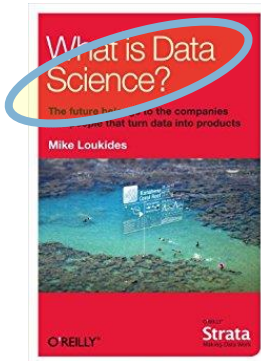


© 2015 Neota Logic

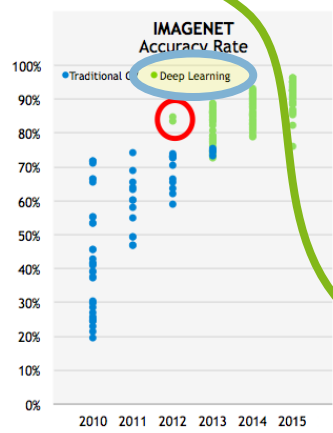
AI in context



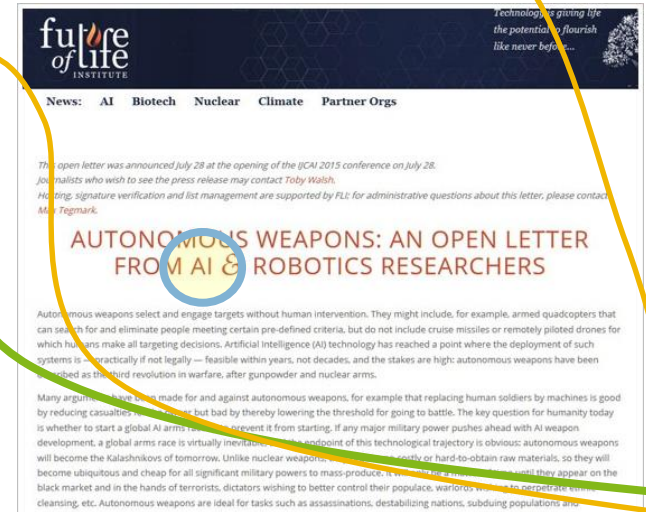
2007



2012



2016



What can AI do today?

1. Play a decent game of **table tennis**
2. **Drive** safely along a curving **mountain road**
3. Drive safely along **Technikumstrasse** Winterthur
4. **Buy** a week's worth of **groceries on the web**
5. Buy a week's worth of groceries **at Migros**
6. **Play** a decent game of **bridge**
7. **Discover** and prove a new mathematical **theorem**
8. **Design** and execute a **research program** in molecular biology
9. Write an **intentionally funny** story
10. Give competent **legal advice** in a specialized area of law
11. **Translate** spoken English **into spoken** Swedish in real time
12. **Converse** successfully with another person for an hour
13. Perform a complex **surgical operation**
14. **Unload** any **dishwasher** and put everything away
15. Compete in the game show **Jeopardy!**
16. **Write clickbait** articles fully automatized

ok

ok

ok (only since recently)

ok

no

ok

not complete

not complete

no

ok

ok

no

not complete

no

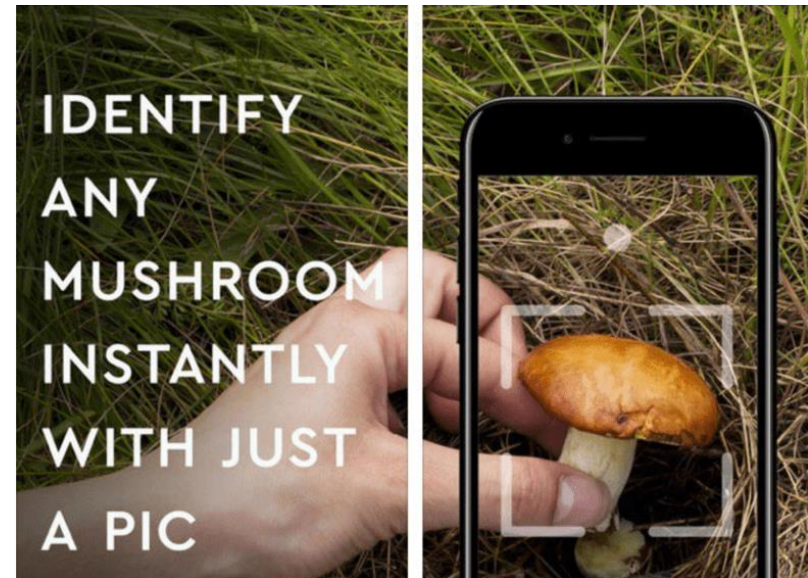
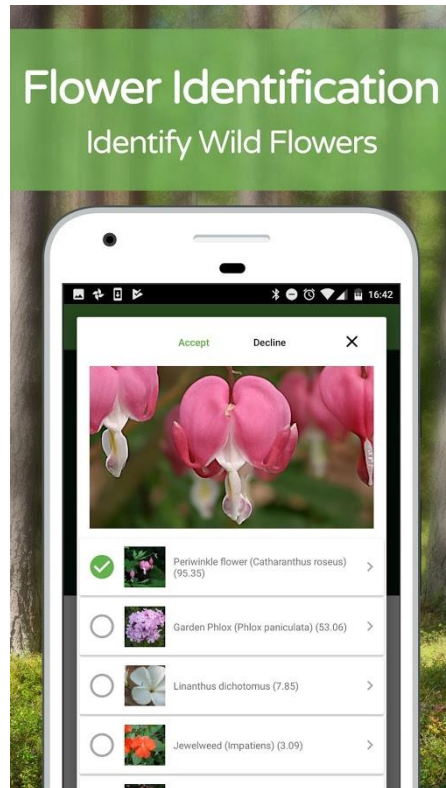
ok

ok



IN CS, IT CAN BE HARD TO EXPLAIN THE DIFFERENCE BETWEEN THE EASY AND THE VIRTUALLY IMPOSSIBLE.

Example: Feasible vs. dangerous Technology: Computer Vision with Deep Learning



<https://www.cultofmac.com/495088/avoid-potentially-deadly-ai-app/>

Example: Commercial success vs. regulation

Technology: Recommender Systems

Customers Who Bought This Item Also Bought

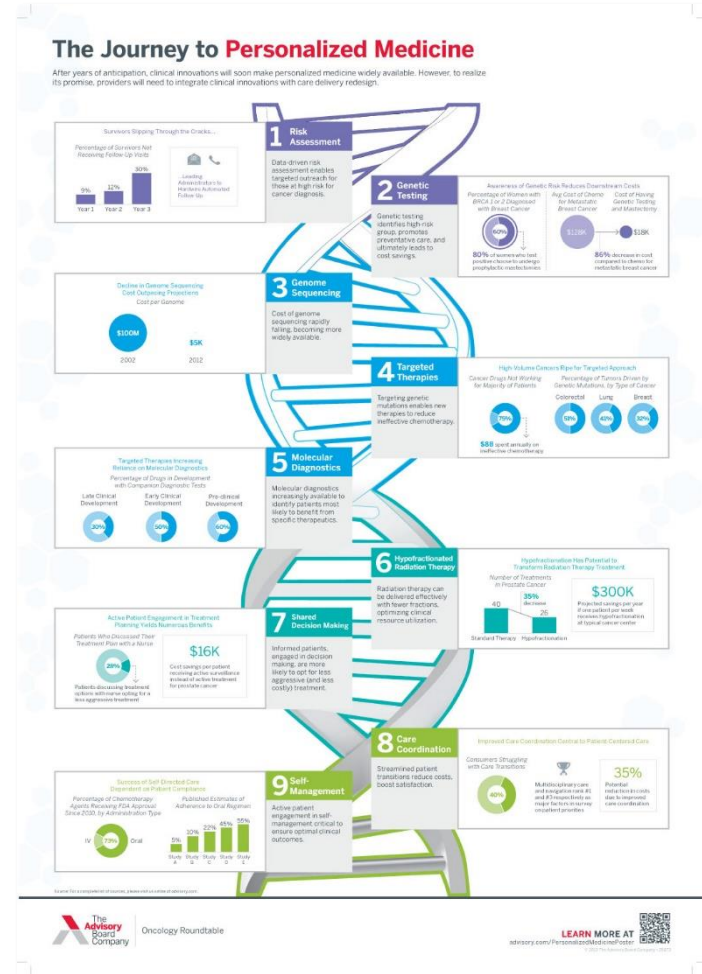
Reckoning with Risk: Learning to Live with Uncertainty by Gerd Gigerenzer
★★★★☆ (8) £6.49

Gut Feelings: The Intelligence of the Unconscious by Gerd Gigerenzer
£10.27

Bounded Rationality: The Adaptive Toolbox (Dahlem Working Paper 125) by G Gigerenzer
£20.95

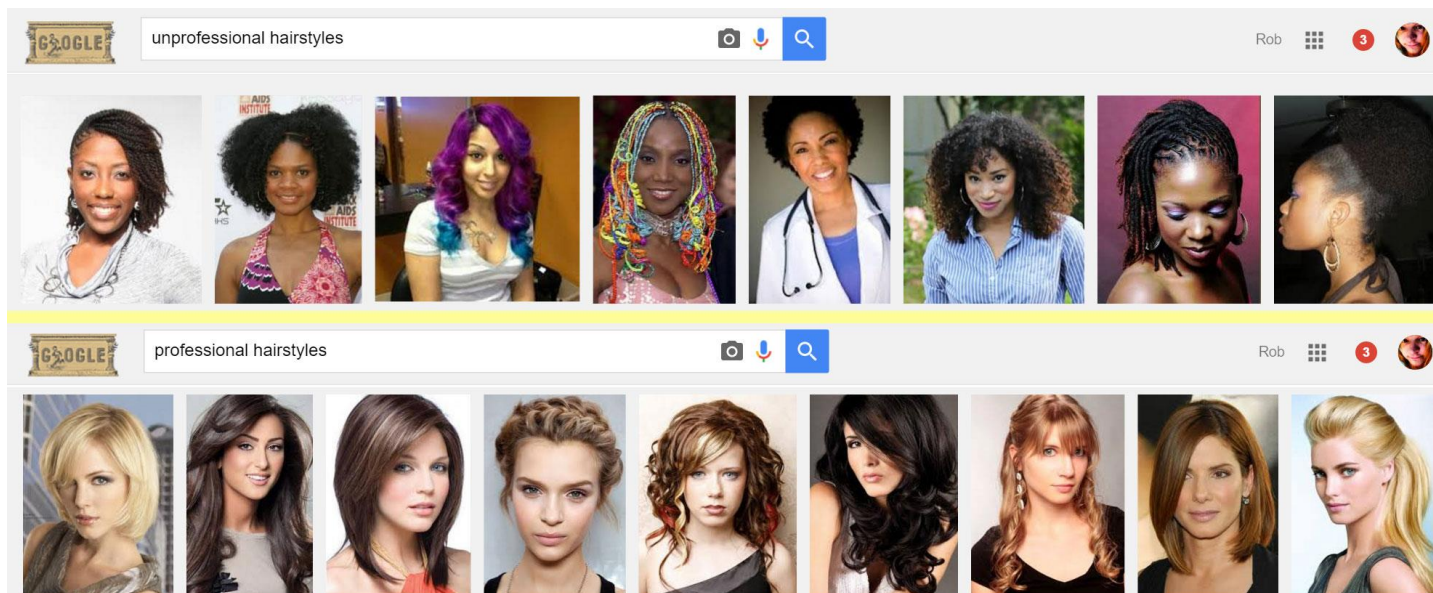
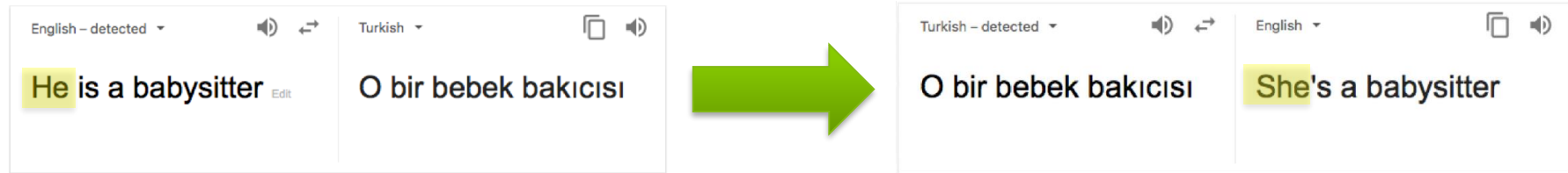
What Do Customers Ultimately Buy After Viewing This Item?

- 68% buy**
Simple Heuristics That Make Us Smart (Evolution & Cognition)
£18.99
- 17% buy**
Gut Feelings: Short Cuts to Better Decision Making
£6.74
- 9% buy**
Influence: The Psychology of Persuasion ★★★★★ (12)
£7.09



Example: Statistics vs. bias

Technology: Machine Learning



See also: Nassim Nicholas Talib, «*The Black Swan: The Impact of the Highly Improbable*», 2007

Example: artificial intelligence vs. natural stupidity

Technology: Machine Learning with downstream rules

SKYLIGHT ABOUT US SERVICES BLOG

18 July 2019

Cylance, I Kill You!

Read about our Journey of dissecting the brain of a leading AI based Endpoint Protection Product, culminating in the creation of a universal bypass

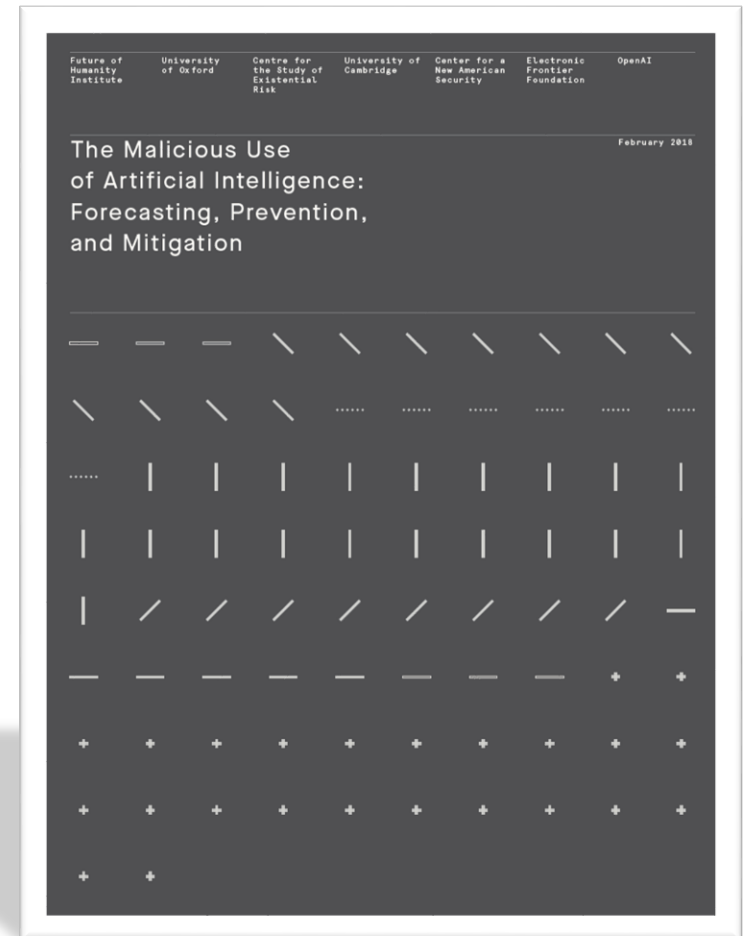
TL;DR

AI applications in security are clear and potentially useful, however AI based products offer a new and unique attack surface. Namely, if you could truly understand how a certain model works, and the type of features it uses to reach a decision, you would have the potential to fool it consistently, creating a universal bypass.

By carefully analyzing the engine and model of Cylance's AI based antivirus product, we identify a peculiar bias towards a specific game. Combining an analysis of the feature extraction process, its heavy reliance on strings, and its strong bias for this specific game, we are capable of crafting a simple and rather amusing bypass. Namely, by appending a selected list of strings to a malicious file, we are capable of changing its score significantly, avoiding detection. This method proved successful for 100% of the top 10 Malware for May 2019, and close to 90% for a larger sample of 384 malware.

Risks through AI?

- AI per definition is a “**dual use technology**”
→ see report by Brundage et al., 2018
- But: “**natural stupidity**” is the more imminent threat
- **AI ethics** and explainable AI became mainstream and hot research topics in the recent years – not because of intolerable risks, but because of:



What → Why? → How? → Future

2

Why is it hot currently?
(A short history of recent years)

Google Acquires Artificial Intelligence Startup DeepMind For More Than \$500M

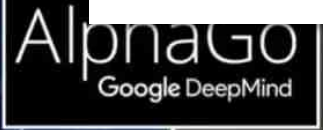
Zürcher Hochschule für Angewandte Wissenschaften



Posted Jan 26, 2014 by Catherine Shu (@catherineshu)



Google will buy reports that in talks to buy couldn't disclose deal terms.



The acquisition was originally confirmed by Google to Re/code.

At last — a computer program that can beat a champion Go player PAGE 484

ALL SYSTEMS GO

CONSERVATION
SONGBIRDS A LA CARTE
Illegal harvest of millions of Mediterranean birds
PAGE 452

RESEARCH ETHICS
SAFEGUARD TRANSPARENCY
Don't let openness backfire on individuals
PAGE 459

POPULAR SCIENCE
WHEN GENES GOT 'SELFISH'
Dawkins's calling card forty years on
PAGE 462

NATURE.COM/NATURE
28 January 2015 £10
Vol 529, No 7587



Deep neural networks can now transfer the style of one photo onto another

And the results are impressive

by James Vincent | @jvincent | Mar 30, 2017, 1:53pm EDT

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 TWEET
 LINKEDIN

Computing

Algorithm Artistic Other In

A deep neural n
other images.

by Emerging Tect

The nature of arti
of Vincent Van C
Edvard Munch's
humans recogni:



Original photo

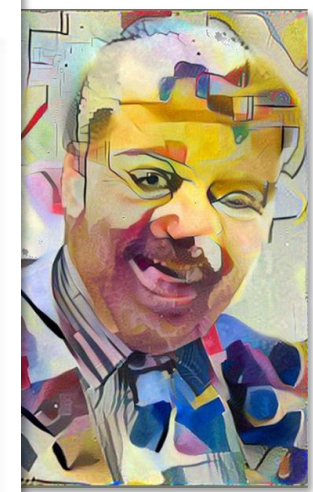
Reference photo

Result

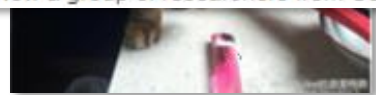
You've probably heard of an AI technique known as "style transfer" — or, if you haven't heard of it, you've seen it. The process uses neural networks to apply the look and feel of one image to another, and appears in apps like [Prisma](#) and [Facebook](#). These style transfers, however, are stylistic, not photorealistic. They look good because they look like they've been painted. Now a group of researchers from Cornell University and Adobe have augmented

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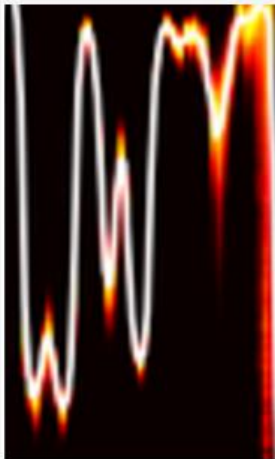
NOW TRENDING



WaveNet lässt Computersprache natürlich klingen

von Henning Steier / 12.9.2017

Die Google-Tochter DeepMind macht auch Musik.



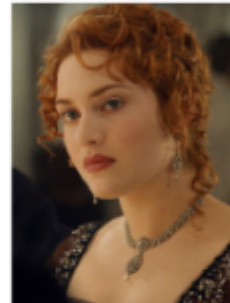
DeepMind lässt WaveNet Spr...

Die Google-Tochter DeepMind hat ein Spiel «Go» Schlagzeilen: es ist eines der besten menschlichen Spieler. Das Londoner Unternehmen erzeugt Sprache, die sehr natürlich klingt. Im Blogbeitrag des Unternehmens wird erklärt, wie es im Masstab nimmt. Man hat...



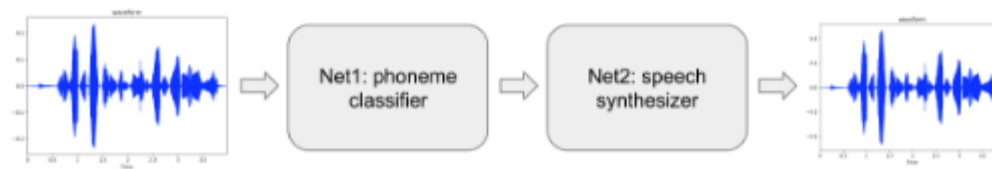
Intro

What if you could imitate a famous celebrity's voice or sing like a famous singer? This project started with a goal to convert someone's voice to a specific target voice. So called, it's voice style transfer. We worked on this project that aims to convert someone's voice to a famous English actress [Kate Winslet's voice](#). We implemented a deep neural networks to achieve that and more than 2 hours of audio book sentences read by Kate Winslet are used as a dataset.



Model Architecture

This is a many-to-one voice conversion system. The main significance of this work is that we could generate a target speaker's utterances without parallel data like <source's wav, target's wav>, <wav, text> or <wav, phone>, but only waveforms of the target speaker. (To make these parallel datasets needs a lot of effort.) All we need in this project is a number of waveforms of the target speaker's utterances and only a small set of <wav, phone> pairs from a number of anonymous speakers.



A's Waveforms

Speech Recognition

Speech Synthesis

B's Waveforms

Train1 \w small parallel dataset

Train2 \w large non-parallel dataset

"My name is Avin!"



"My name is Avin!"

nerierte Sprache
is Texteingabe»

nerierte Musik
ne Inhaltsvorgabe»

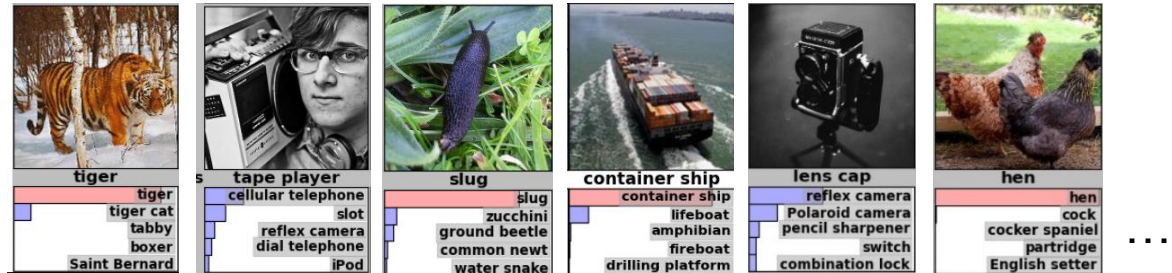


1 Second

What happened? The ImageNet Competition



1000 categories
1 Mio. examples



2015: computers have learned to «see»

4.95% Microsoft (February 06)
→ super-human (5.10%)

4.80% Google (February 11)

4.58% Baidu (May 11)

3.57% Microsoft (December 10)

A. Krizhevsky verwendet als erster ein sog. «Deep Neural Network» (CNN)

What → Why? → How? → Future

3

How does it work?

Idea: Add «depth» to learn features automatically

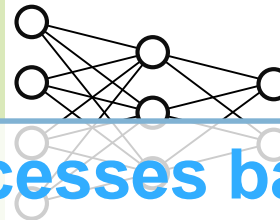
Classical image processing



Feature extraction
(SIFT, SURF, LBP, HOG, etc.)

(0.2, 0.4, ...)

Classification
(SVM, neural network, etc.)



Container ship

Automation of classical processes based on (high-dimensional) sensory input

Foundation

Inductive supervised learning

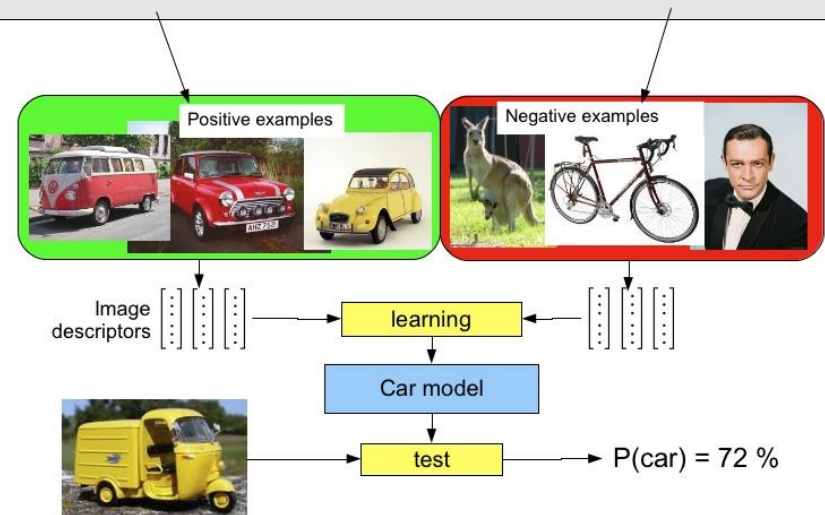
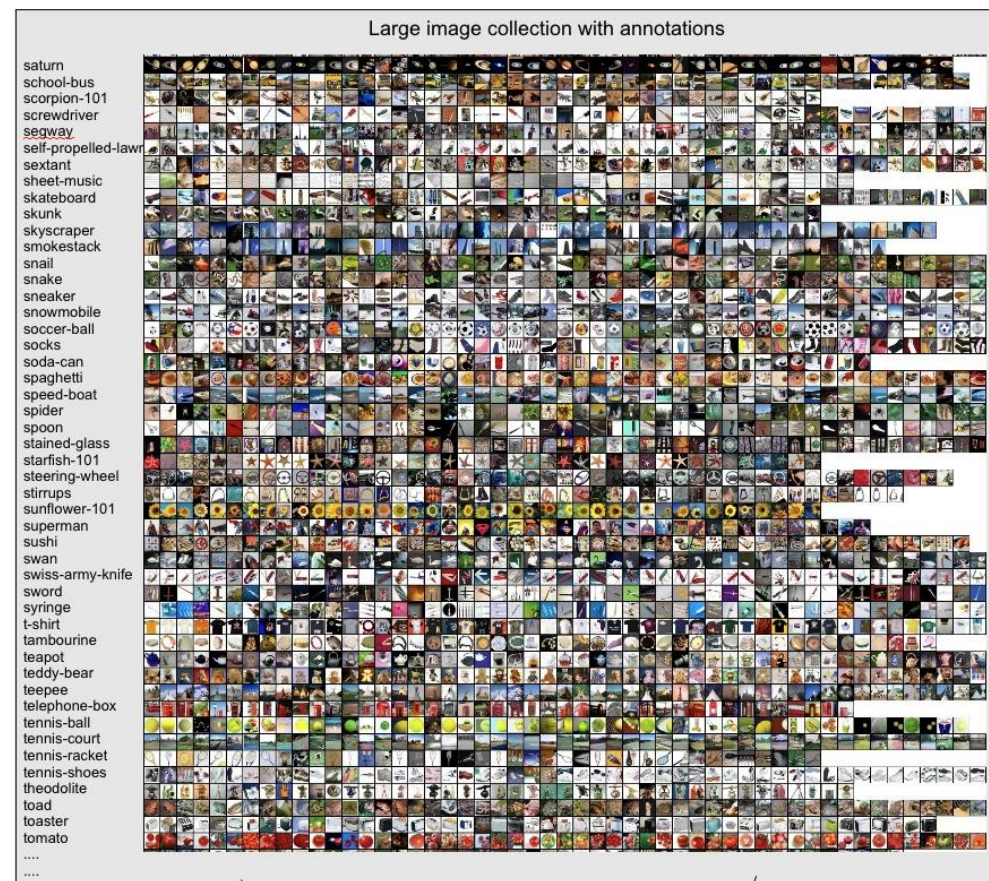
Assumption

- A model fitted to a *sufficiently large* sample of data...
- ...will **generalize** to unseen data

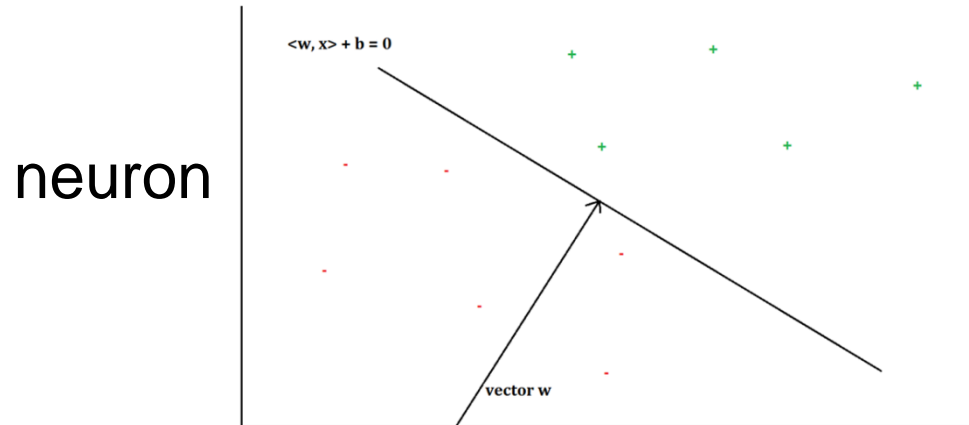
Method

- **Searching for optimal parameters of a function...**
- ...such that all sample inputs (images) are mapped to the correct outputs (e.g., «car»)

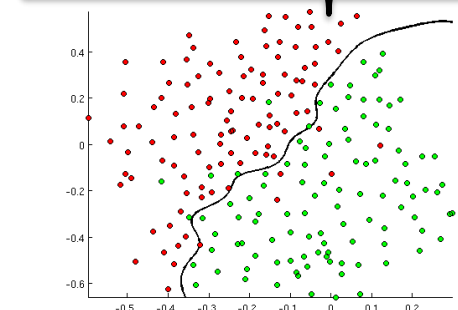
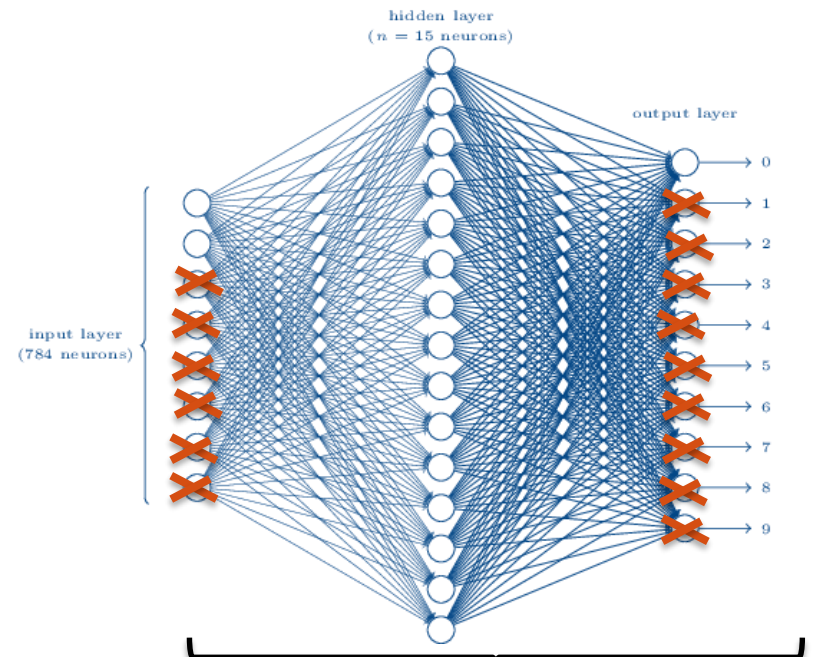
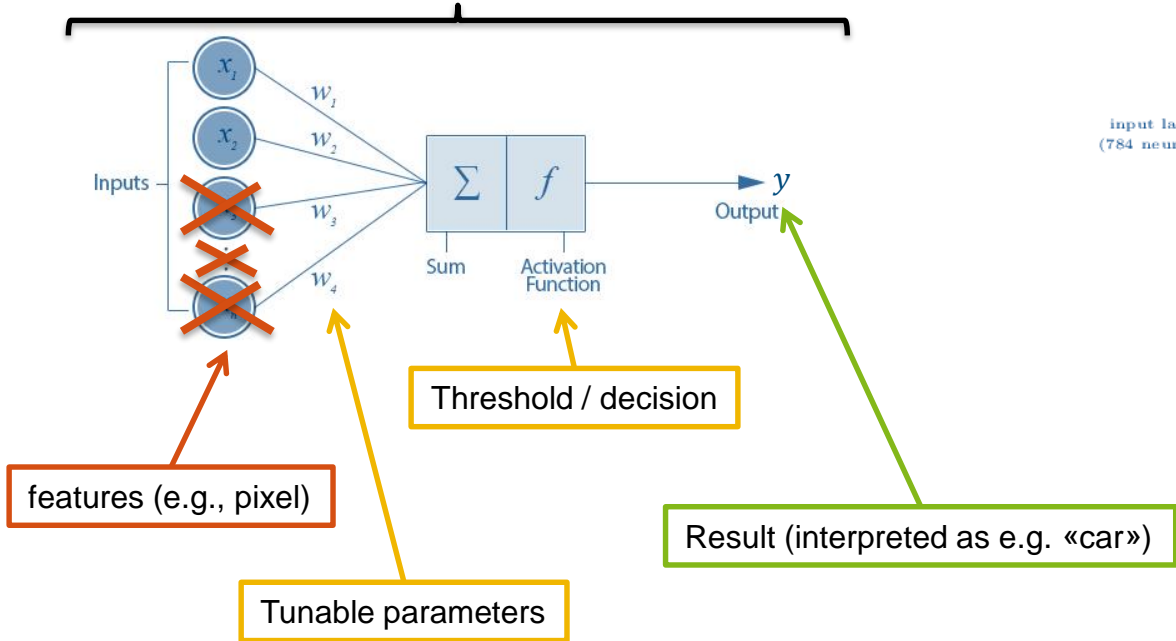
$$f(x) = y$$



Search for optimal parameters *of a function?*



neural net



What → Why? → How? → Future

4

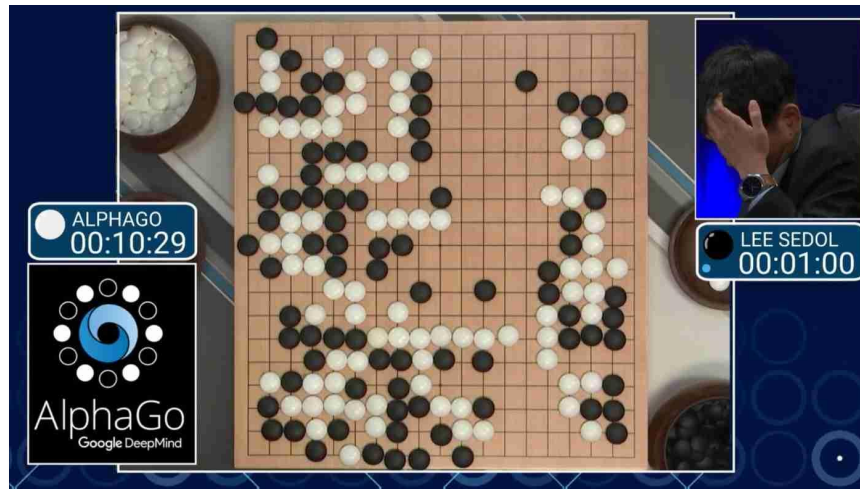
And what's the connection to a digitally transformed future?

Basis for disruption (I): automation „at scale“

Or: “digital transformation” refers to a shift in all aspects of society, driven/enabled by this small set of technologies

AI

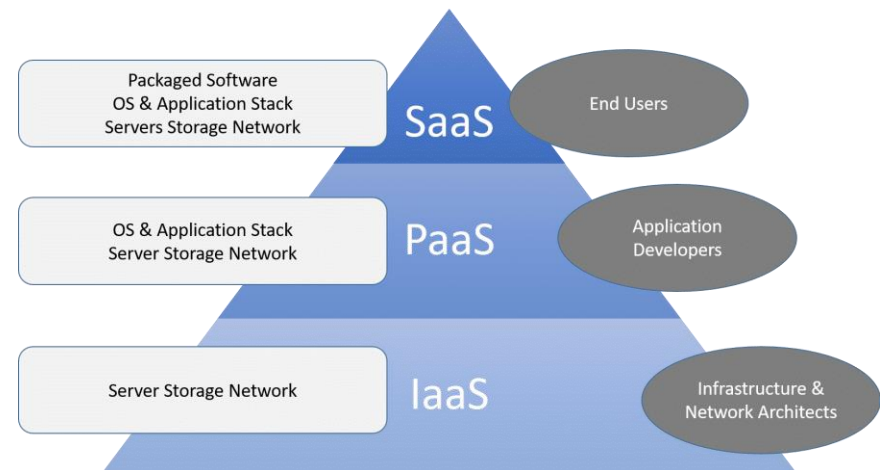
Massively enhanced automation depth through progress in pattern recognition



CLOUD COMPUTING

No need to invest into (IT) infrastructure anymore before entering the market

Cloud Service Models



Basis for disruption (II): decoupling

size of idea \neq size of implementing organization

...small organizations can build **whatever they want**
(given know-how, data and an interesting business case)

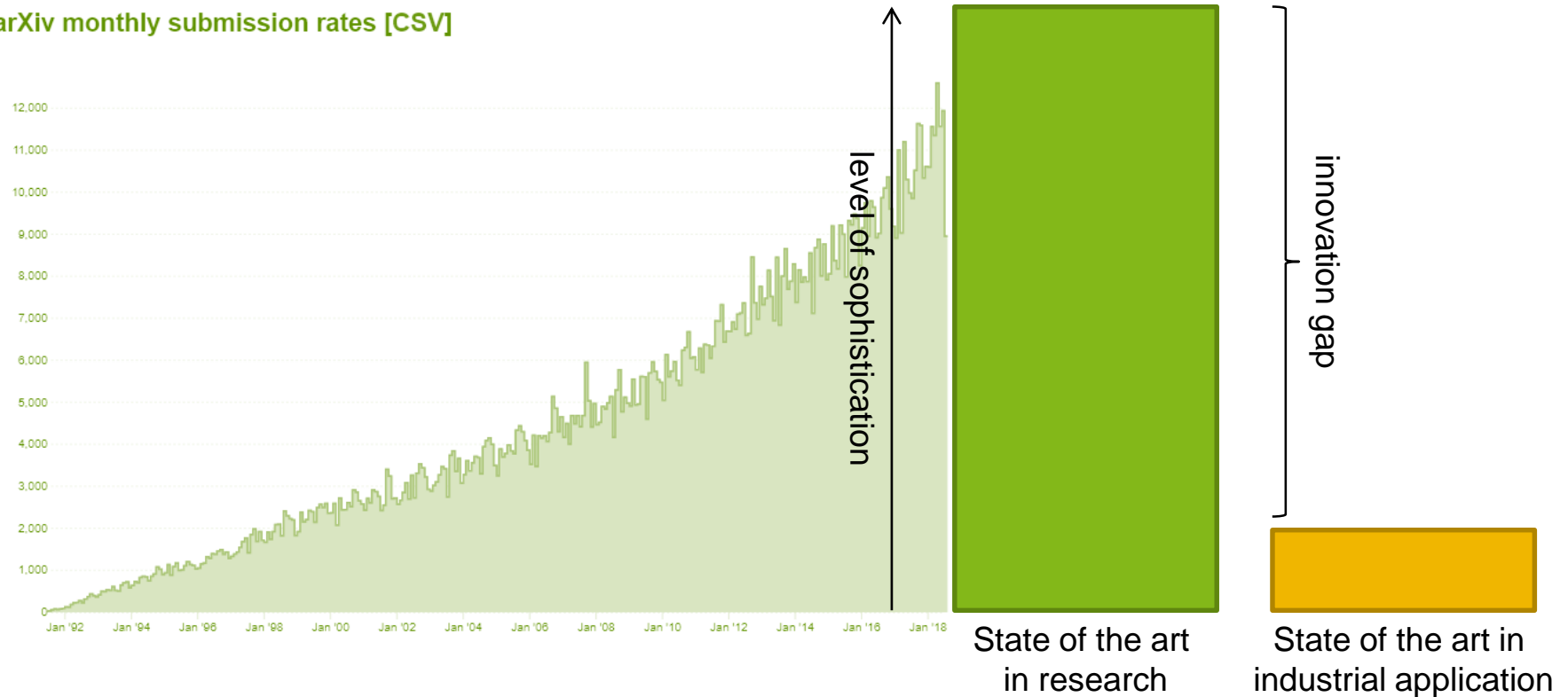
the technology is sector-independent

...enabling **new** alliances and cooperations

Basis for disruption (III): speed

Average time from (pre-)publication to application: approx. 3 month

arXiv monthly submission rates [CSV]



Forecast: disruption

...even without any further technological progress

1. **hypothesis:** Use of (current) AI will increase massively within the next 4 years

- Indicator: **AI progress** is mainly driven by **industrial interests (earnings outlook)**; customers value convenience; these incentives „keep the engine running“

2. **hypothesis:** This will revolutionize society

- Main question: How does the algorithmically earned **profit** (mainly at large corporations) **distribute**?
How does new **free time and convenience distribute**?

3. **hypothesis:** Main challenge is our dealings with each other (not with AI)

- Argument: AI (etc.) “for the common good” is an important topic; decisive however is **how the society designs new rules** (regulations) for community life in a digital society (see above)

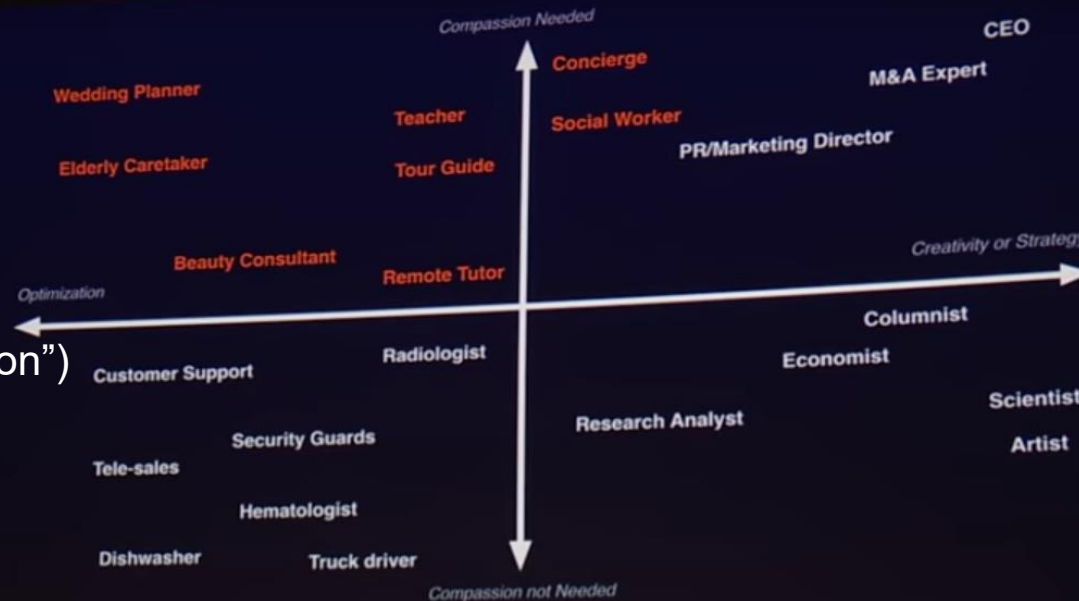


Cp: Stockinger, Braschler & Stadelmann. “Lessons Learned from Challenging Data Science Case Studies”. In: Braschler et al. (Eds), “*Applied Data Science - Lessons Learned for the Data-Driven Business*”, Springer, 2019.

Where are we heading?

The vision of Kai-Fu Lee, venture capitalist & scientist

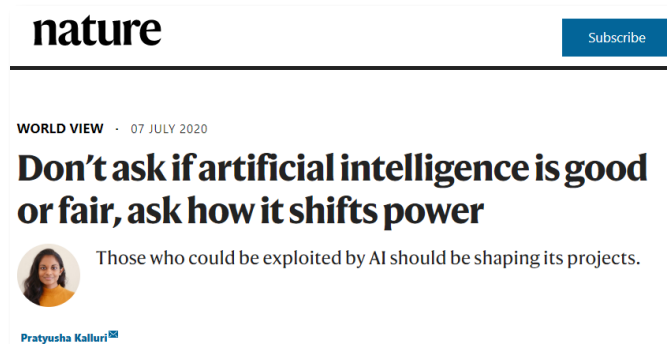
- AI systems can take over **routine tasks**...
- ...so that **humans** can follow their calling: **love** ("jobs of compassion")



Kai-Fu Lee. "How AI can save our humanity". TED Talk, available online: <https://youtu.be/ajGgd9Ld-Wc>

Conclusions

- Deep Learning lead to a paradigm shift in *pattern recognition tasks*
- *This* enables so many new business opportunities that it (digitally) transforms society
- The *pace is extremely high* (new results are applied within months)
- Big question: what *kind of society are we building* around these opportunities?



About me:

- Prof. AI/ML, scientific director ZHAW digital
- Email: stdm@zhaw.ch
- Phone: +41 58 934 72 08
- Web: <https://stdm.github.io/>
- Twitter: @thilo_on_data
- LinkedIn: thilo-stadelmann

