

Wie maschinelles Lernen den Markt verändert

Forum Christlicher Wirtschaftswissenschaftler, DE-Giessen, 07. März 2019

10. Arbeitstreffen: Geschäftsmodell "Digital Daten"

Thilo Stadelmann

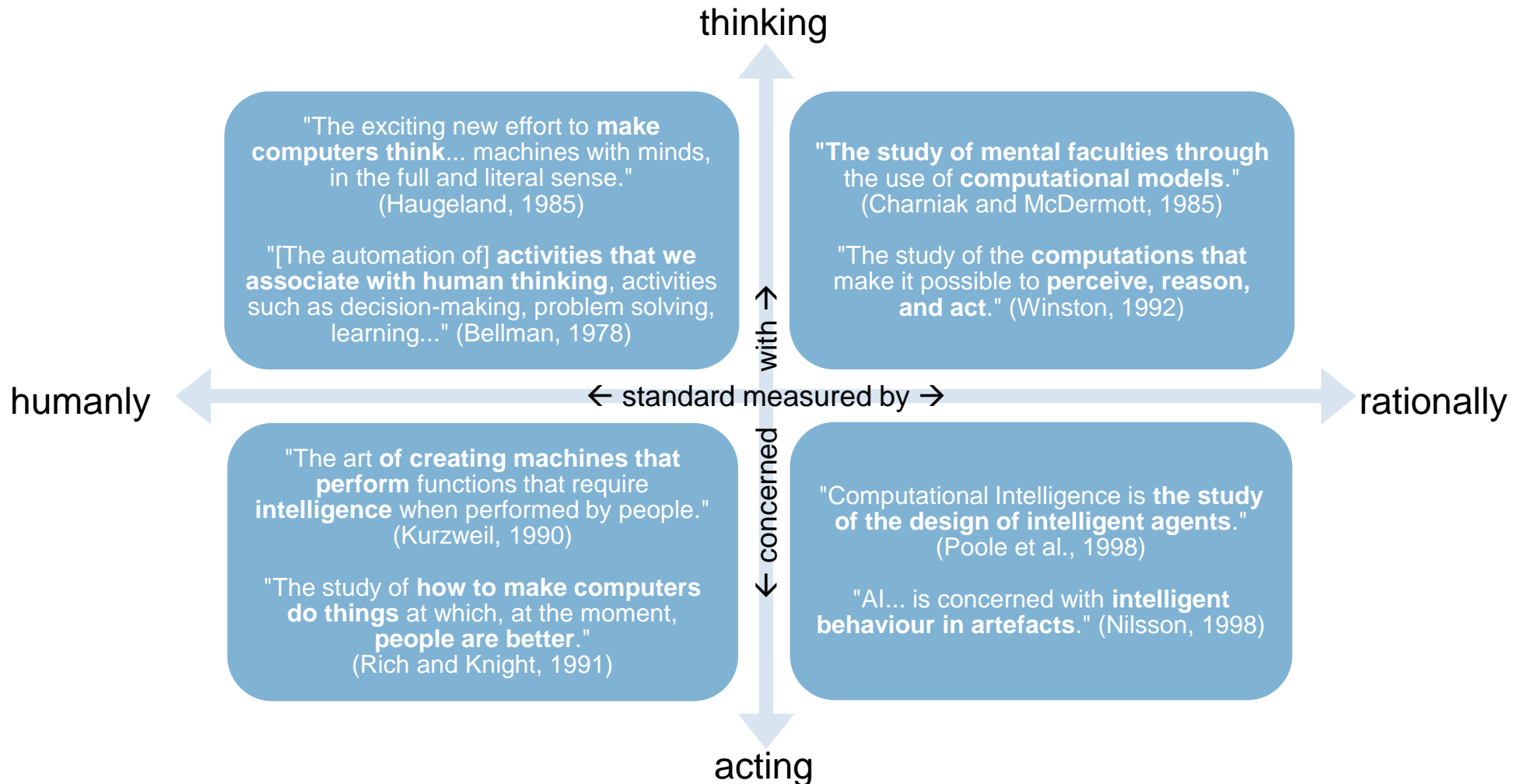


Was → Wo? → Wohin?

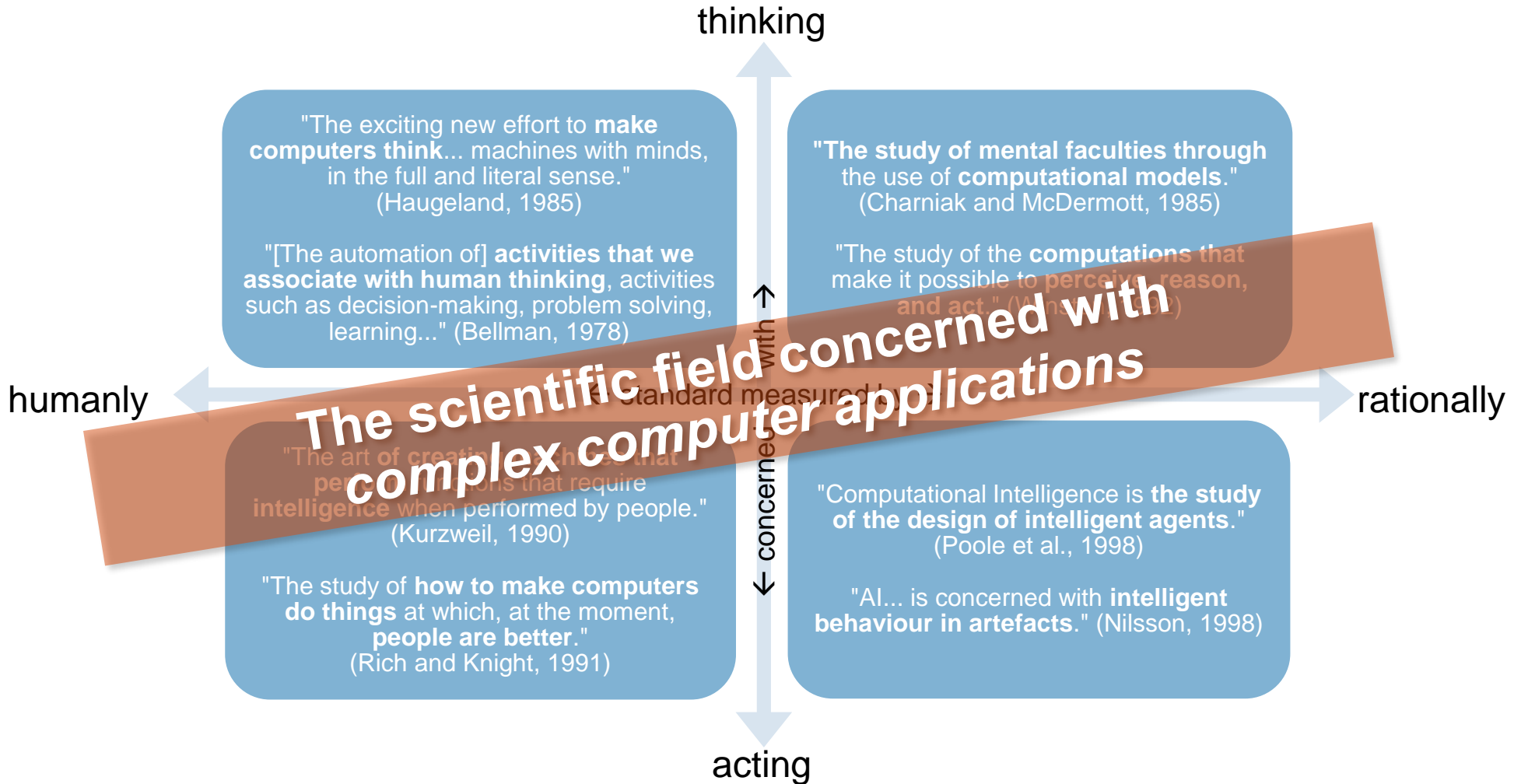
1

Was ist künstliche Intelligenz & maschinelles Lernen?

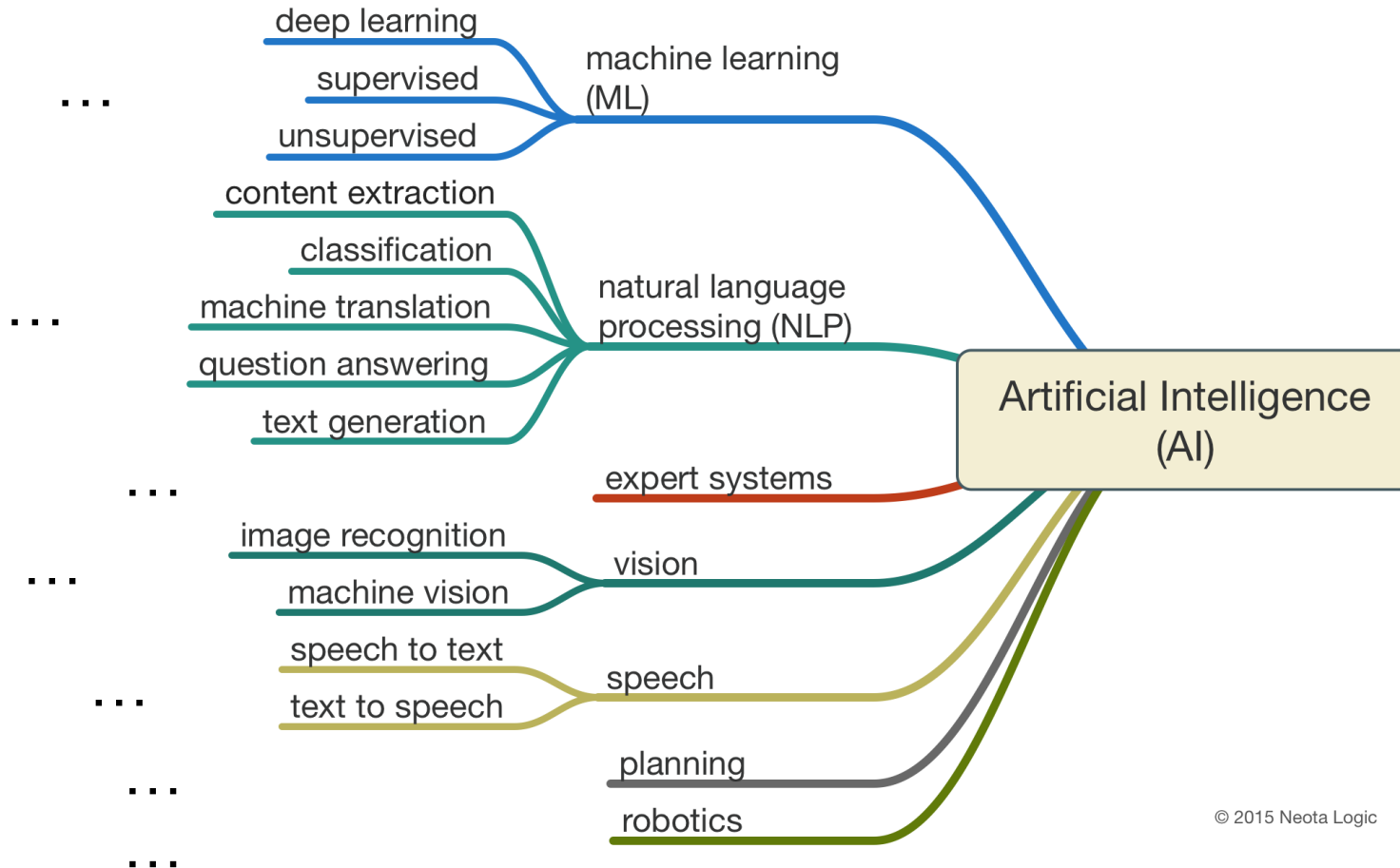
Was ist künstliche Intelligenz?



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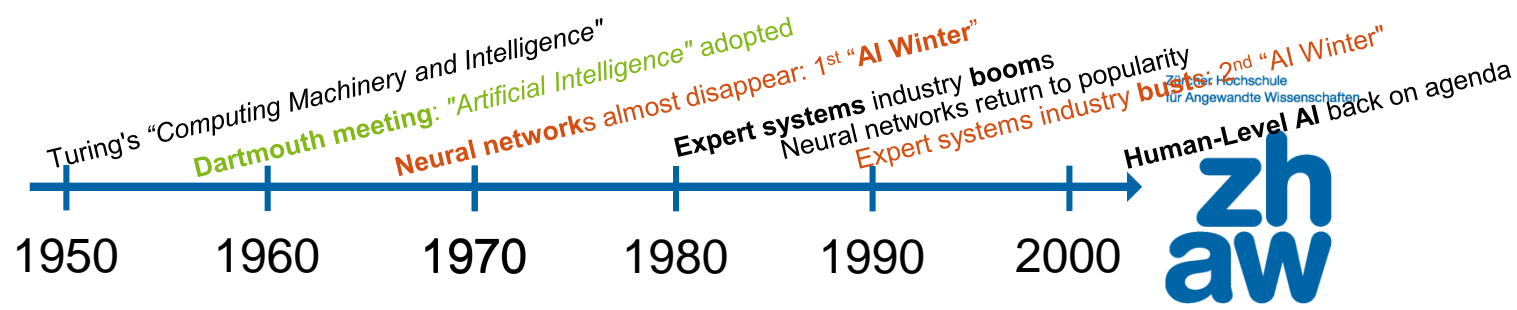


Was gehört zu künstlicher Intelligenz?

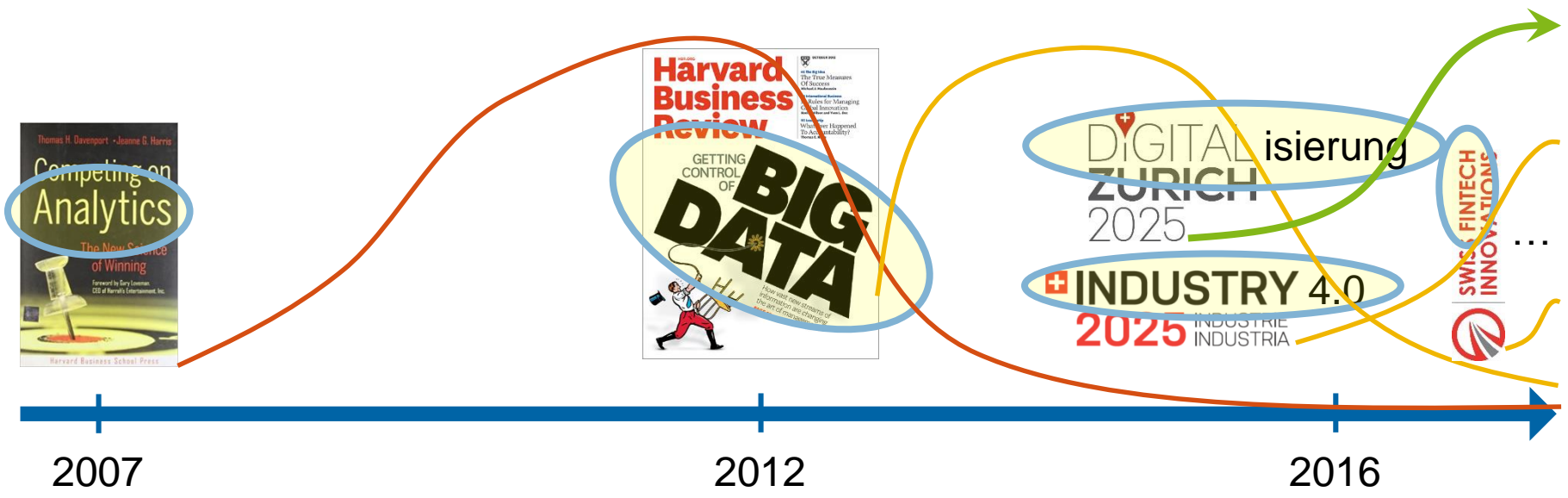
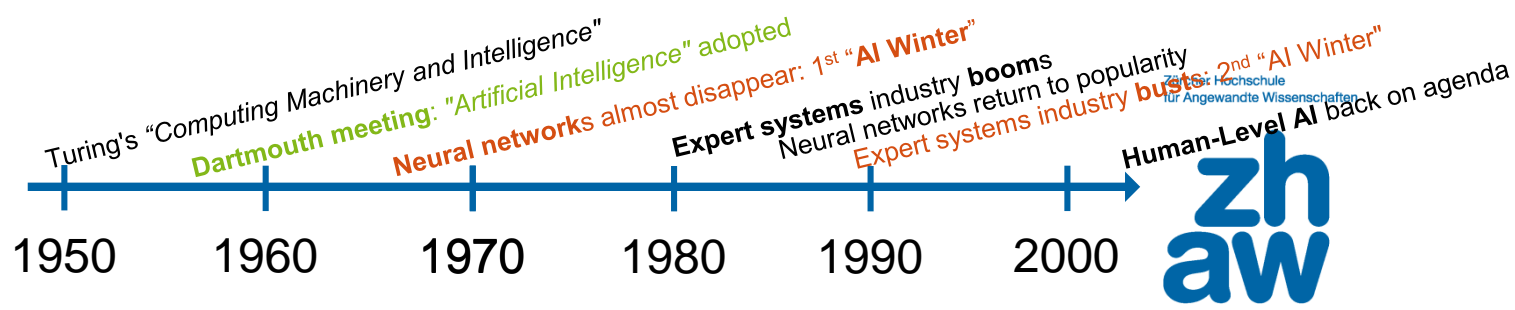


© 2015 Neota Logic

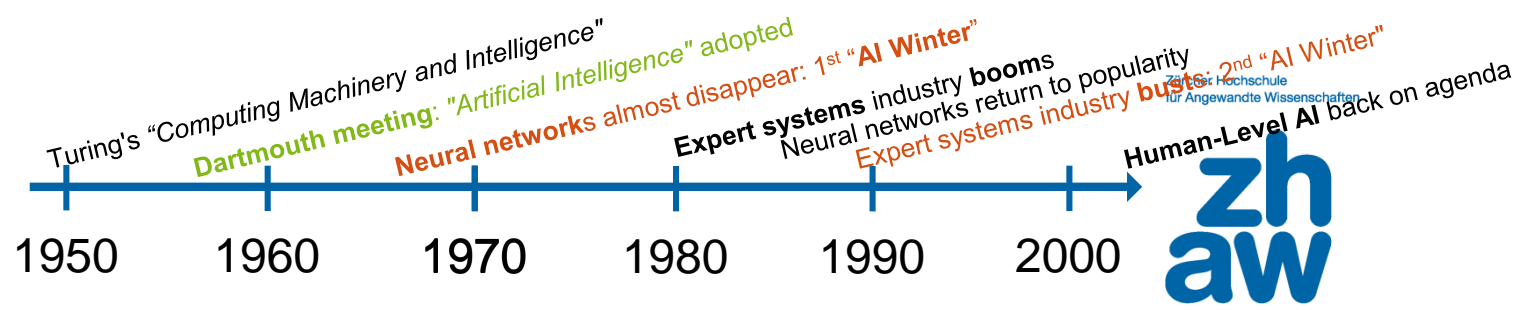
KI im Kontext



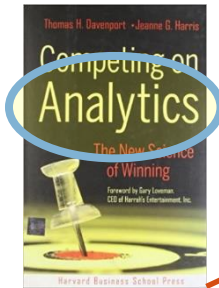
KI im Kontext



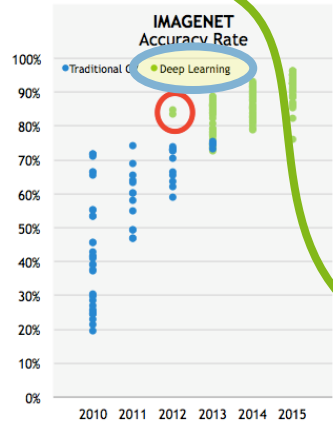
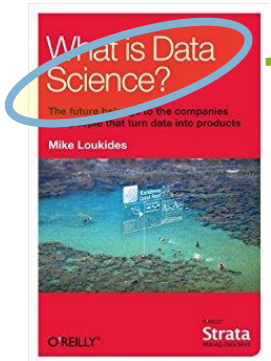
KI im Kontext



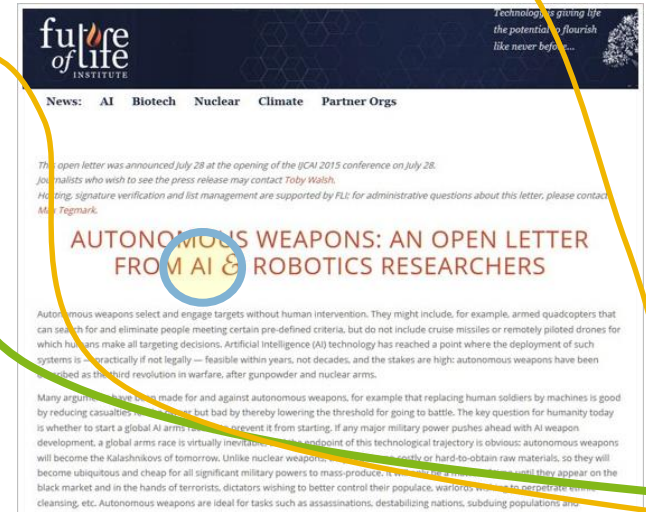
2007



2012



2016

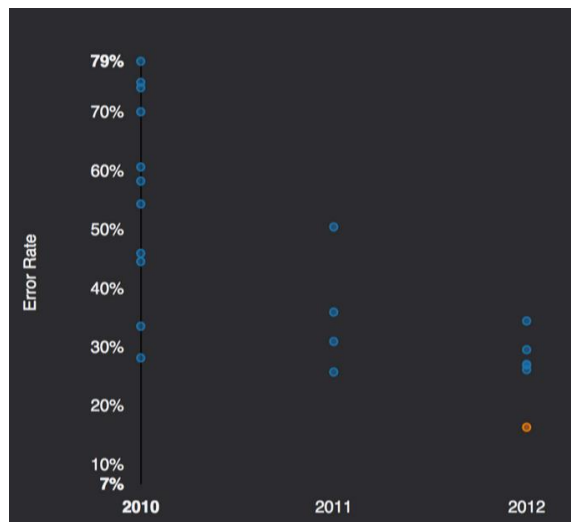
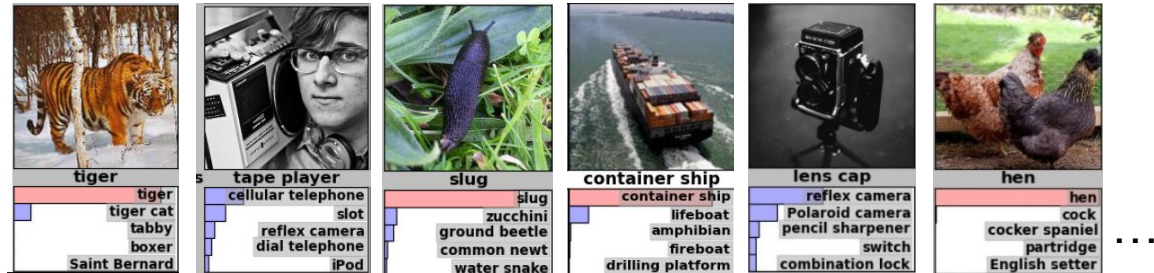


Was ist passiert?

Der ImageNet Wettbewerb



1000 Kategorien
1 Mio. Beispiele

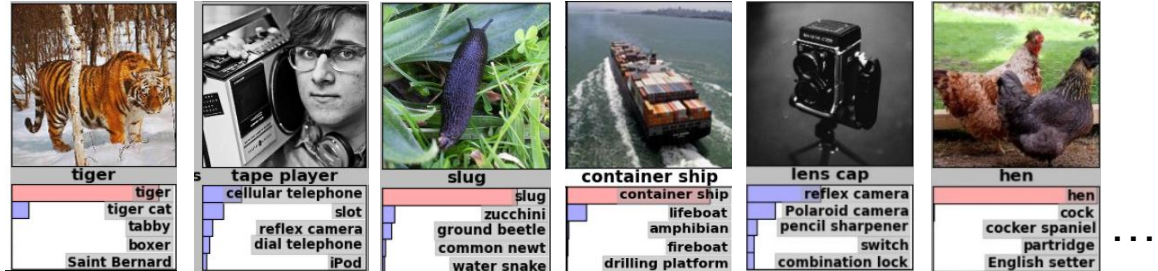


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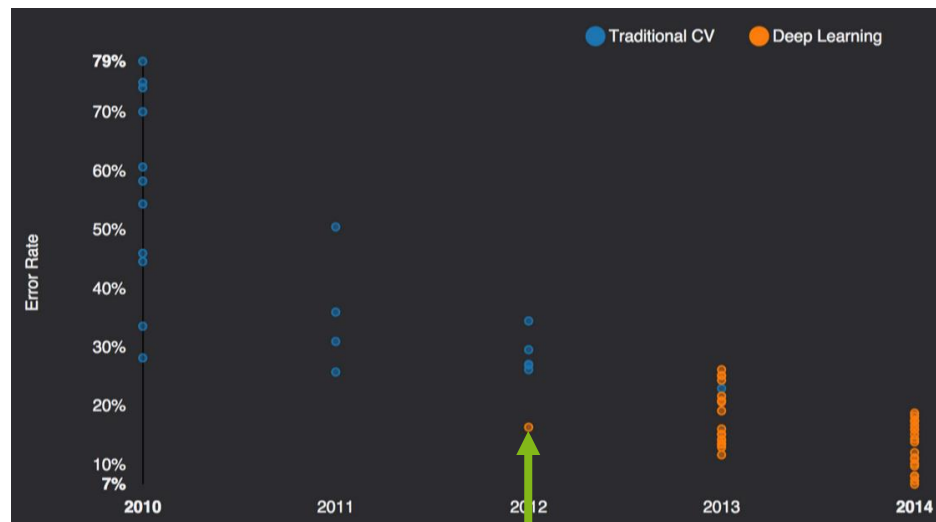
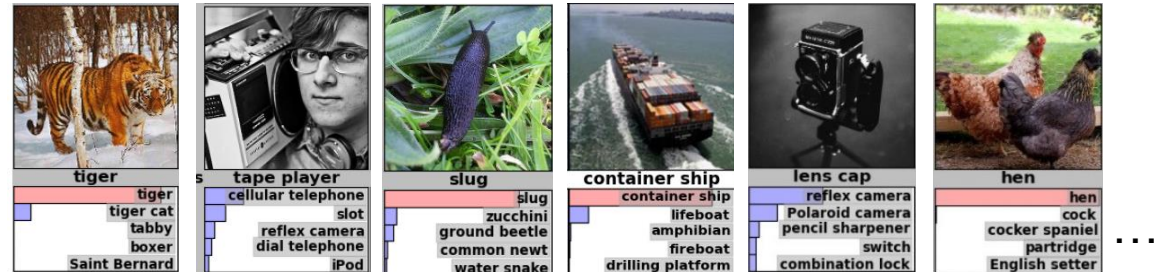
A. Krizhevsky verwendet als erster ein sog. «Deep Neural Network» (CNN)

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Der ImageNet Wettbewerb



1000 Kategorien
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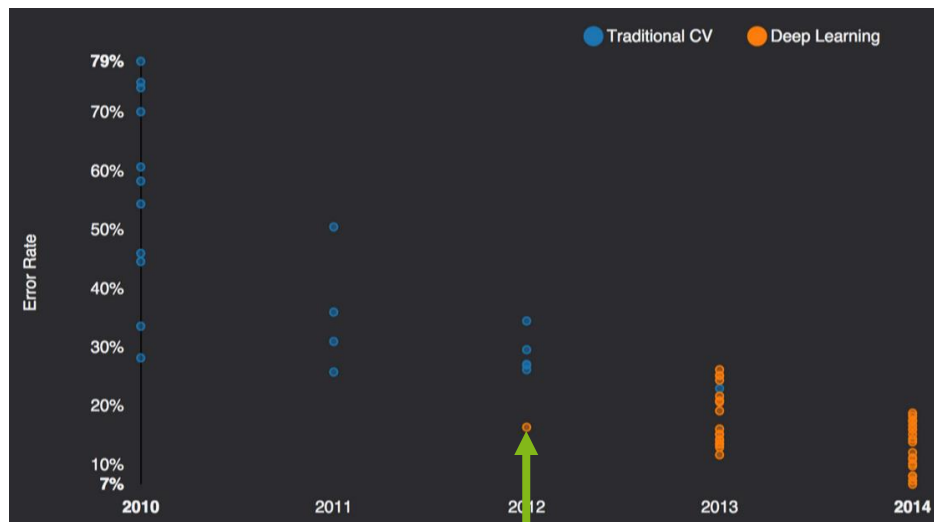
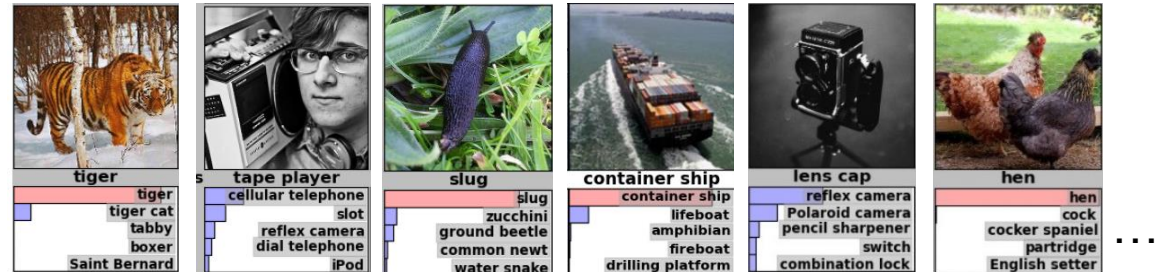
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1000 Kategorien
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2015: Computer *haben* "Sehen" gelernt

4.95% Microsoft (06. Februar)
→ Besser als Menschen (5.10%)

4.80% Google (11. Februar)

4.58% Baidu (11. Mai)

3.57% Microsoft (10. Dezember)

A. Krizhevsky verwendet als erster ein sog. «Deep Neural Network» (CNN)

Grundidee Deep Learning: "feature learning"

Bildklassifikation
(herkömmlicher
Ansatz)

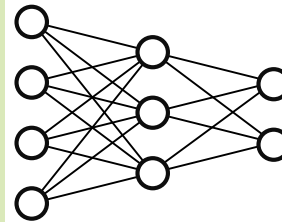


Merkmalsextraktion manuell
definierter Deskriptoren

(0.2, 0.4, ...)

(0.4, 0.3, ...)

Traditionelles ML Verfahren
(SVM, Neural Network, etc.)



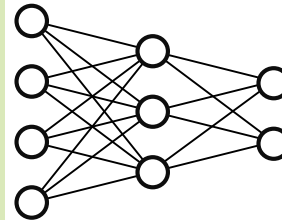
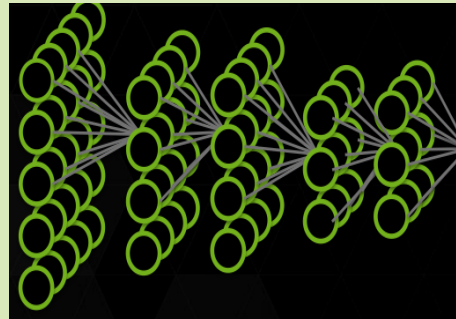
Kontainerschiff

Tiger

Bildclassification
(neu: Convolutional
Neural Networks)



Rohdaten als Input, wesentliche
Merkmale werden automatisch gelernt



Kontainerschiff

Tiger

Prinzip Machine Learning

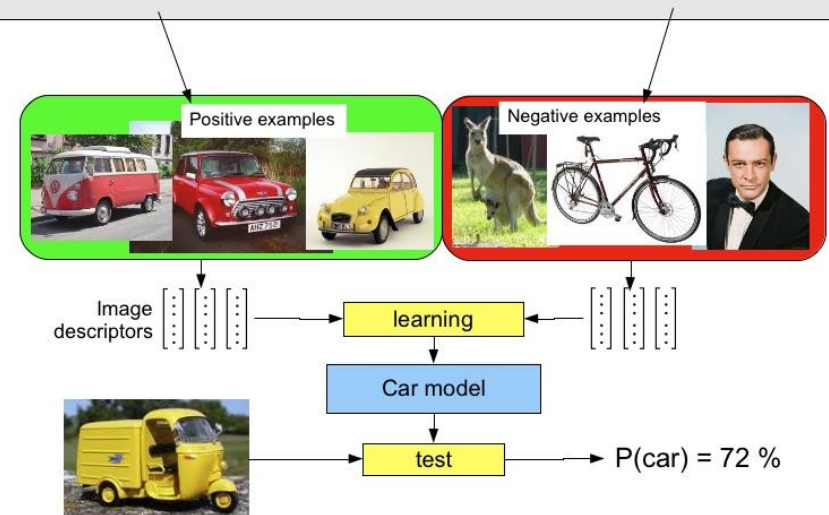
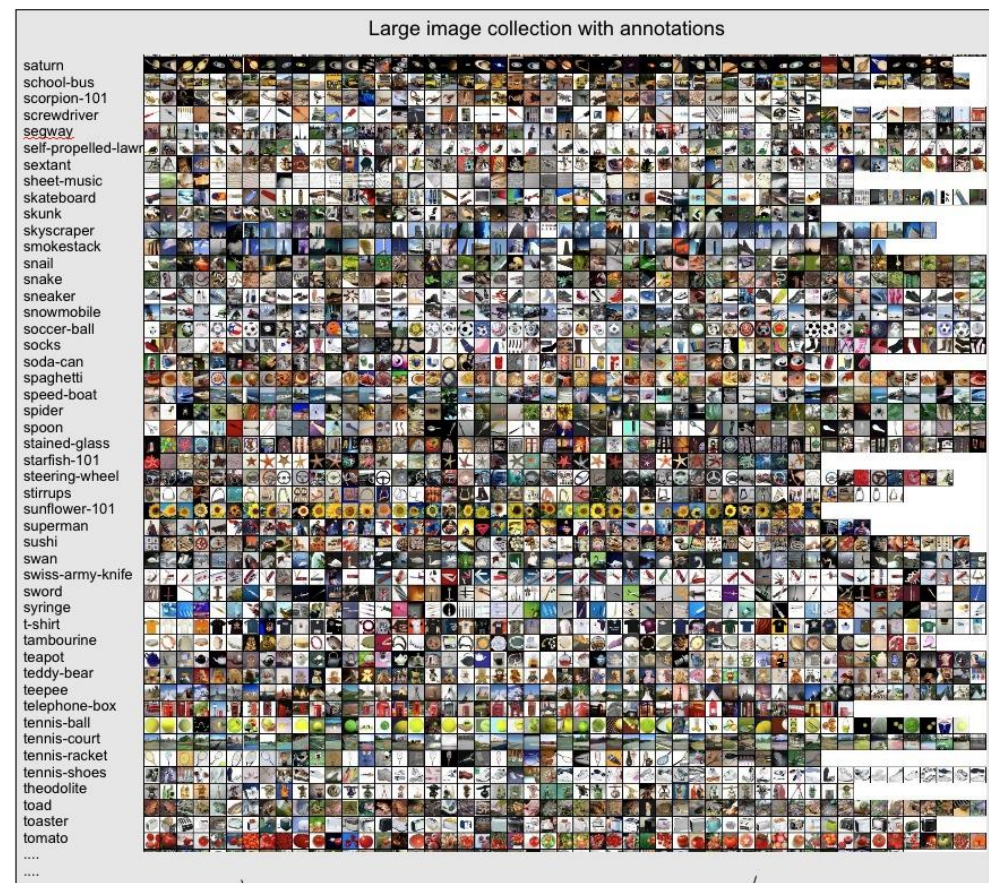
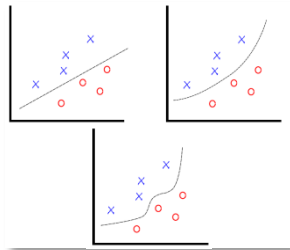
“induktives überwachtetes Lernen”

Annahme

- Ein an *genügend viele* Beispiele angepasstes Modell...
- ...wird auch auf unbekannte Daten **generalisieren**

Methode

- **Suchen der Parameter einer gegebenen Funktion...**
- ...so dass für alle Beispiele Eingabe (Bild) auf Ausgabe («Auto») abgebildet wird



Prinzip Machine Learning

“induktives überwachtetes Lernen”

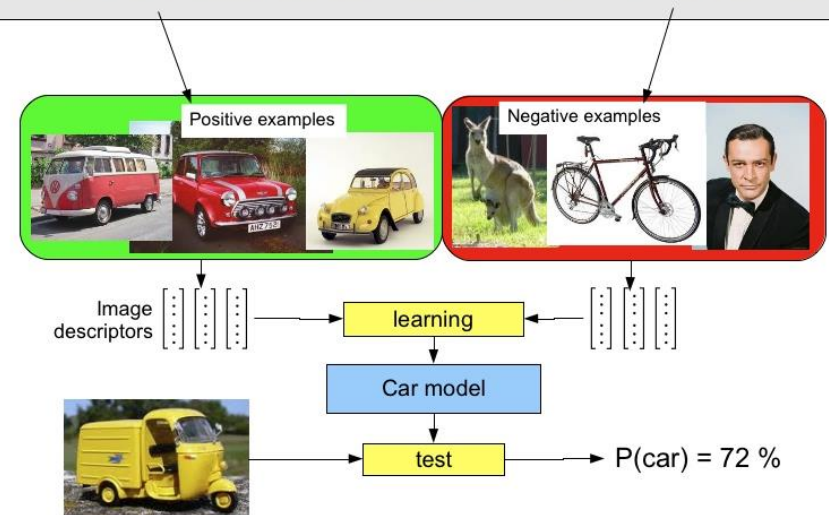
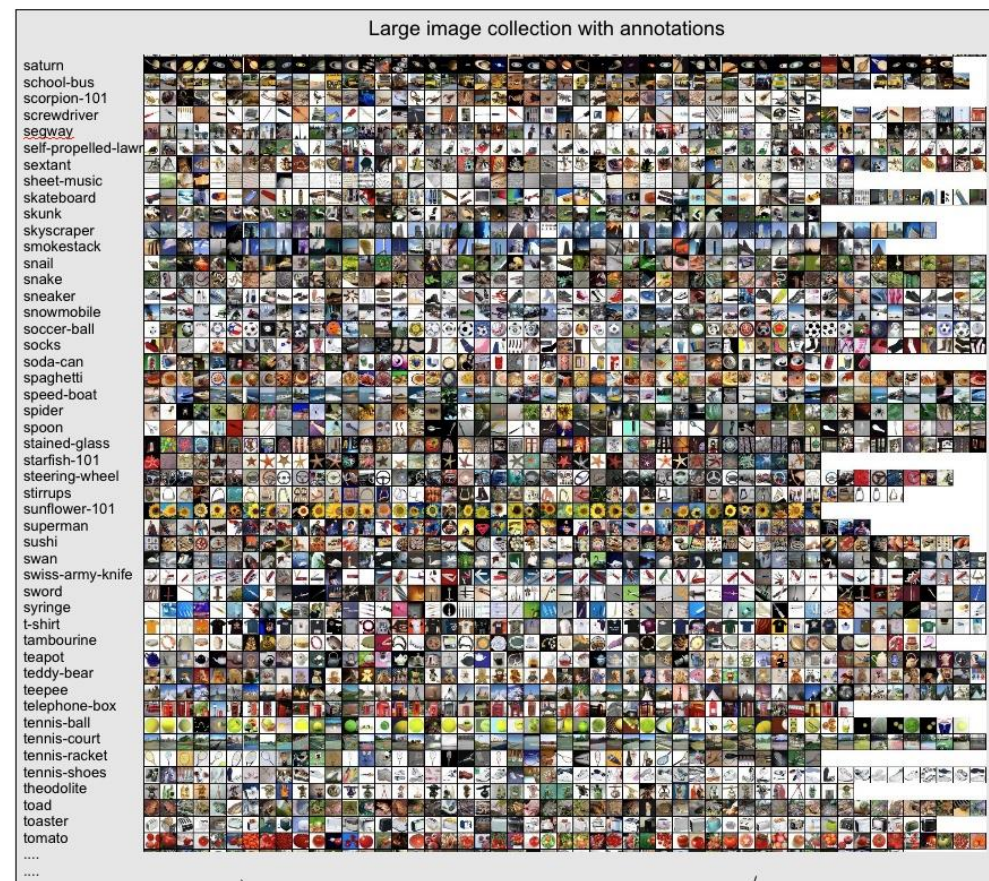
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$$f(x) = y$$



Was → Wo? → Wohin?

2

Wo wird das bereits praktisch eingesetzt?

Einige Beispiele aus den Schlagzeilen



Brandon Amos About Blog



Image Completion with Deep Learning in TensorFlow

August 9, 2016



- Introduction
- Step 1: Interpreting images as samples from a probability distribution
 - How would you fill in the missing information?
 - But where does statistics fit in? These are images.
 - So how can we complete images?
- Step 2: Quickly generating fake images
 - Learning to generate new samples from an unknown probability distribution
 - [ML-Heavy] Generative Adversarial Net (GAN) building blocks
 - Using $C(z)$ to produce fake images
 - [ML-Heavy] Training DCGANs
 - Existing GANs
 - [ML-Heavy] ...
 - Running DCGANs
- Step 3: Finding the best completion
 - Image completion
 - [ML-Heavy] ...
 - [ML-Heavy] ...
 - Completing your images
- Conclusion
- Partial bibliography
- Bonus: Incomplete

Introduction

Content-aware fill is a powerful technique for image completion and inpainting. In this post, we will do content-aware fill, inspired by the work of Criminisi et al. in "Semantic Image Inpainting: How to Use Deep Learning to See the Trees (and the Forest) for Some Deeper Portions of the Image". This section can be skipped if you are not interested in the details of the completion.tensorflow.

We'll approach image completion in three steps:

1. We'll first interpret the image as a probability distribution.
2. This interpretation allows us to quickly generate new samples from an unknown probability distribution.
3. Then we'll find the best completion.



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Introduction

Content-aware fill is a powerful technique for image completion and inpainting. In this post, we'll explore how to use deep learning to complete content-aware fill, inspired by the work of Semantic Image Inpainting. This section can be skipped if you're only interested in images of faces. I highly recommend reading the original paper.

We'll approach image completion in three steps:

1. We'll first interpret the image as a probability distribution.
2. This interpretation allows us to quickly generate fake images.
3. Then we'll find the right image to complete the missing parts.



Andrej Karpathy blog About Hacker's guide to Neural Networks

The Unreasonable Effectiveness of Recurrent Neural Networks

May 21, 2015

There's something magical about Recurrent Neural Networks (RNNs). I still remember when I trained my first recurrent network for *Image Captioning*. Within a few dozen minutes of training my first baby model (with rather arbitrarily-chosen hyperparameters), started to generate very nice looking descriptions of images that were on the edge of making sense. Sometimes the ratio of how simple your model is to the quality of the results you get out of it blows past your expectations, and this was one of those times. What made this result so shocking at the time was that the common wisdom was that RNNs were supposed to be difficult to train (with more experience I've in fact reached the opposite conclusion). Fast forward about a year: I'm training RNNs all the time and I've witnessed their power and robustness many times, and yet their magical outputs still find ways of amusing me. This post is about sharing some of that magic with you.

"We'll train RNNs to generate text character by character and ponder the question 'how is that even possible?'"

By the way, together with this post I am also releasing [code on GitHub](#) that allows you to train character-level language models based on multi-layer LSTMs. You give it a large chunk of text and it will learn to generate text like it one character at a time. You can also use it to reproduce my experiments below. But we're getting ahead of ourselves. What are RNNs anyway?

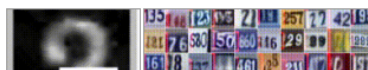
Recurrent Neural Networks

Sequences. Depending on your background you might be wondering: *What makes Recurrent Networks so special?* A glaring limitation of Vanilla Neural Networks (and also Convolutional Networks) is that their API is too constrained: they accept a fixed-sized vector as input (e.g. an image) and produce a fixed-sized vector as output (e.g. probabilities of different classes). Not only that, these models perform this mapping using a fixed amount of computational steps (e.g. the number of layers in the model). The core reason that recurrent nets are more exciting is that they allow us to operate over sequences of vectors: Sequences in the input, the output, or in the most general case both. A few examples may make this more concrete:

VIOLA:
 Why, Salisbury must find his flesh and thought
 That which I am not aps, not a man and in fire,
 To show the reining of the raven and the wars
 To grace my hand reproach within, and not a fair are hand,
 That Caesar and my goodly father's world;
 When I was heaven of presence and our fleets,
 We spare with hours, but cut thy council I am great,
 Murdered and by thy master's ready there
 My power to give thee but so much as hell:
 Some service in the noble bondman here,
 Would show him to her wine.

KING LEAR:
 O, if you were a feeble sight, the courtesy of your law,
 Your sight and several breath, will wear the gods
 With his heads, and their hands are wonder'd at the deeds,
 So drop upon your lordship's head, and your opinion
 Shall be against your honour.

On the right, a recurrent network generated images of digits by learning to sequentially add color to a canvas (Gregor et al.):



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Introduction

Content-aware fill is a powerful tool for image completion and inpainting. It does content-aware fill, inpainting, and semantic image inpainting. This post shows how to use deep learning to complete images. Some deeper portions for section can be skipped if you are familiar with image completion. The code is available on GitHub.

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 We spare with hours, but cut thy council I am great,
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On the right, a recurrent network generated images of digits by learning to sequentially add color to a canvas (Gregor et al.):



the morning paper

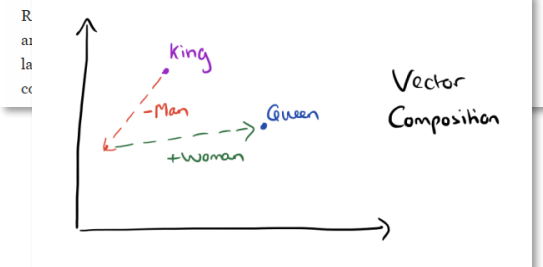
The amazing power of word vectors

APRIL 21, 2016

For today's post, I've drawn material not just from one paper, but from five! The subject matter is 'word2vec' – the work of Mikolov et al. at Google on efficient vector representations of words (and what you can do with them). The papers are:

- ★ **Efficient Estimation of Word Representations in Vector Space** – Mikolov et al. 2013
- ★ **Distributed Representations of Words and Phrases and their Compositionality** – Mikolov et al. 2013
- ★ **Linguistic Regularities in Continuous Space Word Representations** – Mikolov et al. 2013
- ★ **word2vec Parameter Learning Explained** – Rong 2014
- ★ **word2vec Explained: Deriving Mikolov et al's Negative Sampling Word-Embedding Method** – Goldberg and Levy 2014

From the first of these papers ('Efficient estimation...') we get a description of the *Continuous Bag-of-Words* and *Continuous Skip-gram* models for learning word vectors (we'll talk about what a word vector is in a moment...). From the second paper we get more illustrations of the power of word vectors, some additional information on optimisations for the skip-gram model (hierarchical softmax and negative sampling), and a discussion of applying word vectors to phrases. The third paper ('Linguistic



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Andrej Karpathy blog

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May 23, 2015



TECH

Nvidia AI Generates Fake Faces Based On Real Celebs

BY STEPHANIE MLDT 10.31.2017 :: 10:00AM EST

32 SHARES



I'm getting a distinctly mid-90s "The Rachel" vibe from the woman in the top left corner (via Nvidia)

STAY ON TARGET

AI Shelley Pens Truly Creepy Horror Stories-And You Can Help

Neural Network Serves Up Truly Frightening Halloween Costume Ideas

Celebrity scandals are about to get a lot more complicated.

Nvidia has **developed** a way of producing photo-quality, AI-generated human profiles—by using famous faces.

the morning paper

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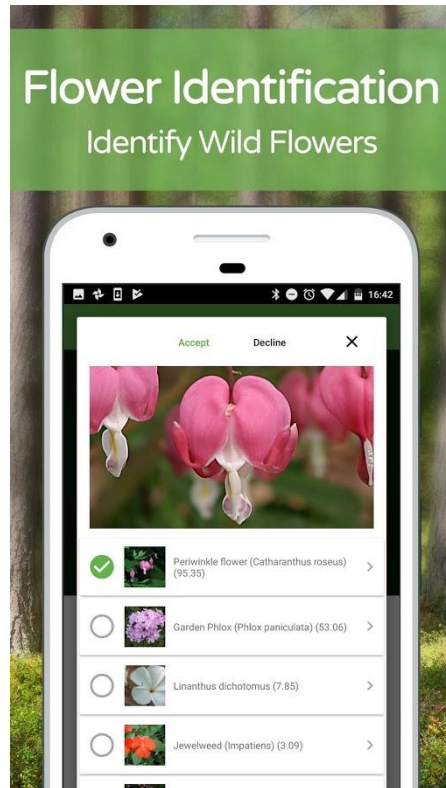
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Marktchancen: Machbarkeit vs. Verantwortung

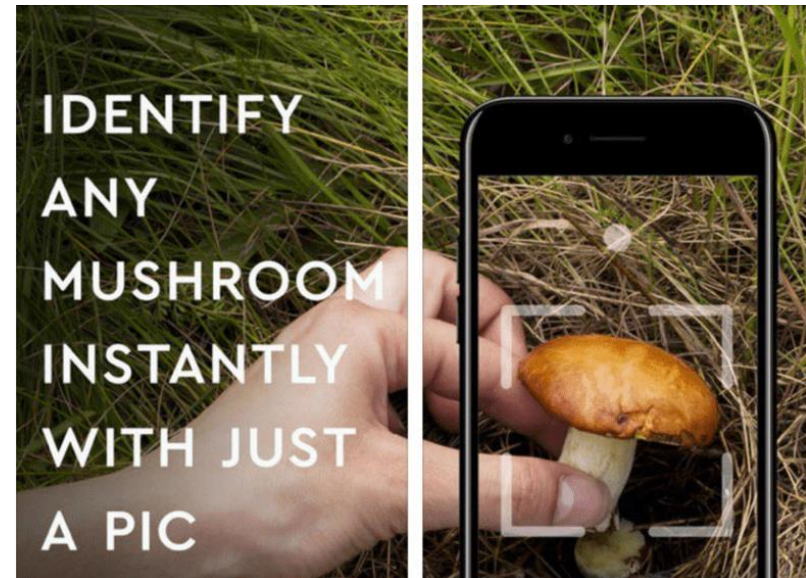
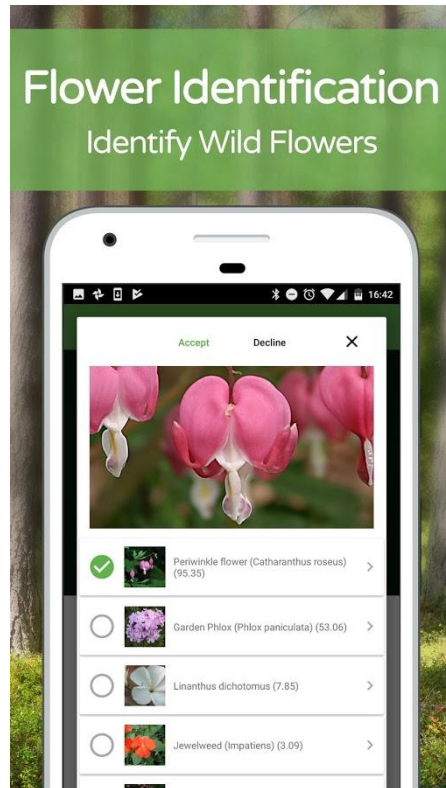
Technologie: Computer Vision mit Deep Learning



<https://www.cultofmac.com/495088/avoid-potentially-deadly-ai-app/>

Marktchancen: Machbarkeit vs. Verantwortung

Technologie: Computer Vision mit Deep Learning



<https://www.cultofmac.com/495088/avoid-potentially-deadly-ai-app/>

Marktchancen: Markterfolg vs. Regulierung

Technologie: Recommender System

Customers Who Bought This Item Also Bought



[Reckoning with Risk: Learning to Live with Uncertainty](#)
by Gerd Gigerenzer
★★★★☆ (8) £6.49



[Gut Feelings: The Intelligence of the Unconscious](#) by Gerd Gigerenzer
£10.27



[Bounded Rationality: The Adaptive Toolbox \(Dahlsrud\)](#) by G Gigerenzer
£20.95

What Do Customers Ultimately Buy After Viewing This Item?



68% buy
[Simple Heuristics That Make Us Smart \(Evolution & Cognition\)](#)
£18.99



17% buy
[Gut Feelings: Short Cuts to Better Decision Making](#)
£6.74



9% buy
[Influence: The Psychology of Persuasion](#) ★★★★★ (12)
£7.09

Marktchancen: Markterfolg vs. Regulierung

Technologie: Recommender System

Customers Who Bought This Item Also Bought

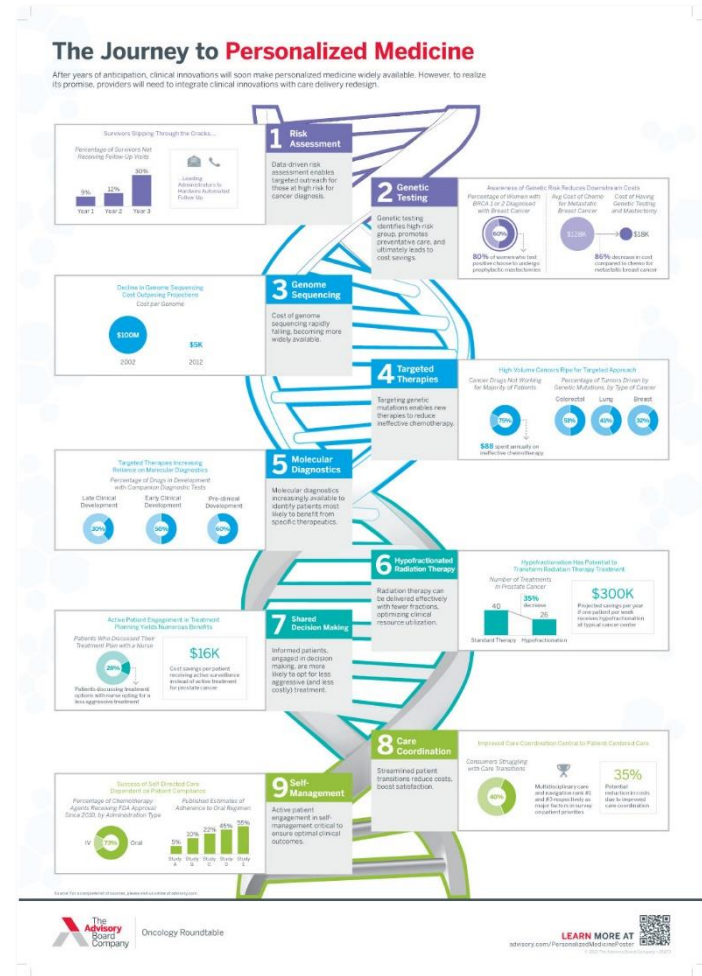
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Beispiele aus der angewandten Forschung ...mit lokalen Industriepartnern (KMUs)



Gesichtserkennung für Stadionzutritt

[!] DEEPIIMPACT

- Chance: Enormer Fortschritt in den letzten Jahren
- Herausforderung: Anti-spoofing, algorithmic bias



Automatische Artikelsegmentierung

ARGUS DATA INSIGHTS

- Chance: bildbasiert Layoutregeln lernen
- Herausforderung: Produktisierung, Deployment



Visuelle Qualitätskontrolle in Produktion

BW-TEC
INDUSTRIAL AUTOMATION CONSULTING

- Chance: Geschwindigkeit & Präzision
- Herausforderung: hohe Varianz auf „Goldstandart“



Digitalisierung von Musikalien

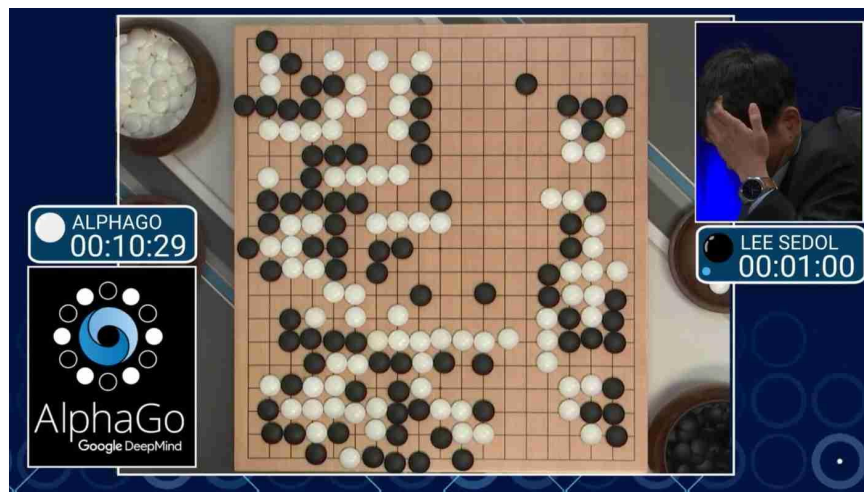
SCOREPAD

- Chance: Fortschritt in Digitalisierung von Textdokumenten (OCR)
- Herausforderung: viele kleine Objekte, Kontextabhängigkeit

Grundlagen des disruptiven Potentials (I): Automatisierung “at Scale”

KI

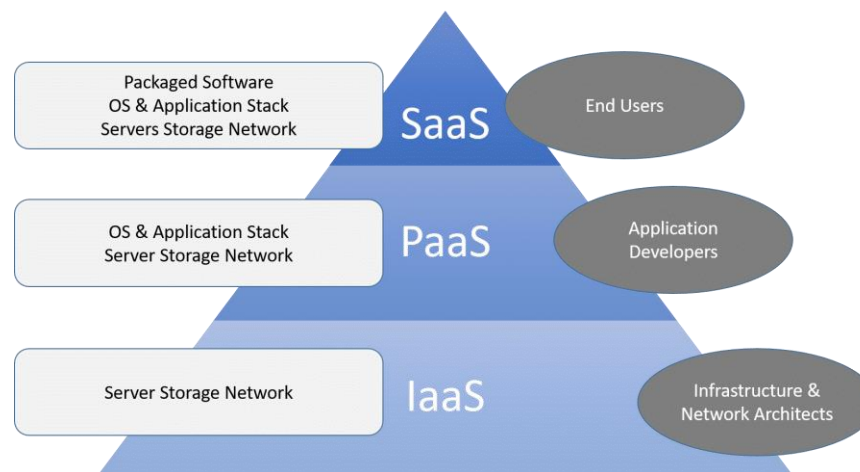
Enorm erweiterte Automatisierungstiefe
durch Fortschritt in Mustererkennung



CLOUD COMPUTING

Keine Notwendigkeit mehr für grosse
Investitionen in (IT-)Infrastruktur, um in
den Markt einzusteigen

Cloud Service Models



Grundlagen des disruptiven Potentials (II): Entkopplung

Grösse der Idee \neq Grösse des Unternehmens

...KMU's können **bauen was auch immer sie mögen**
(gegeben Know-how und einen interessanten Business Case)

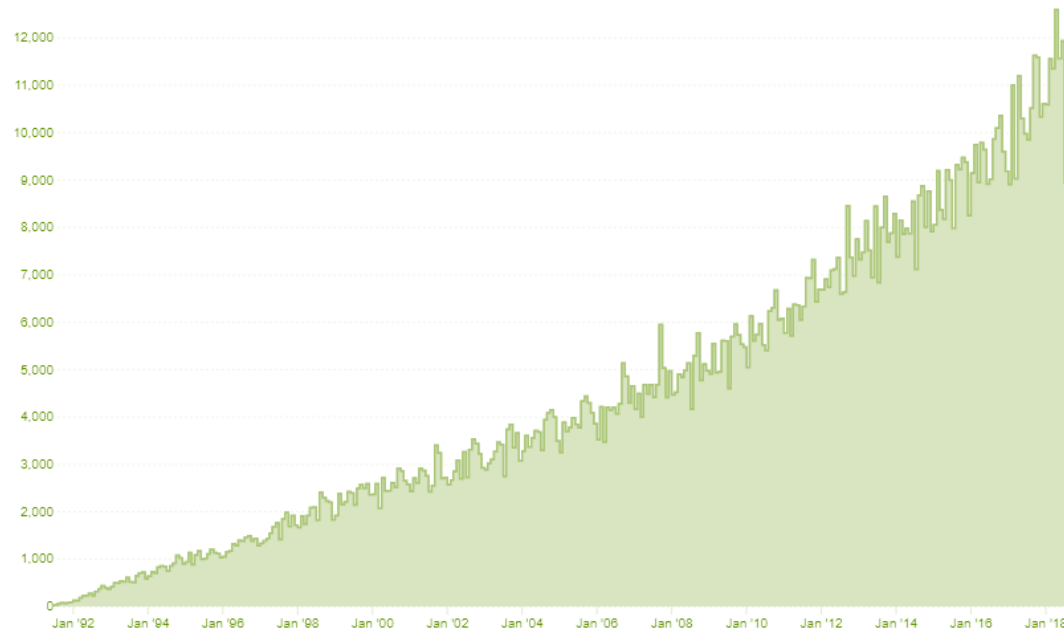
Technologie ist branchenunabhängig

...was **neue** Kooperationen und Allianzen ermöglicht

Grundlagen des disruptiven Potentials (III): Geschwindigkeit

Durchschnittliche Zeit von Publikation bis Anwendung im Projekt: ca. 3 Monate

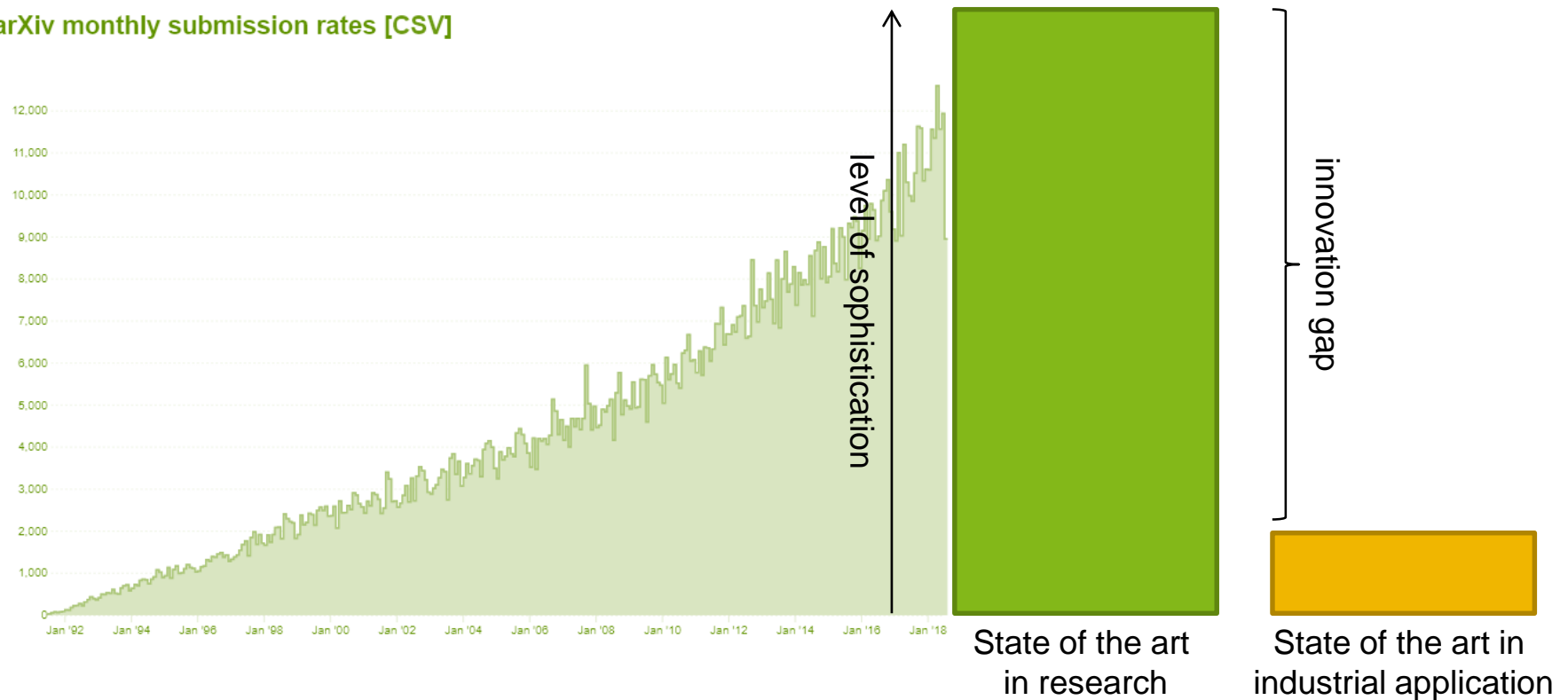
arXiv monthly submission rates [CSV]



Grundlagen des disruptiven Potentials (III): Geschwindigkeit

Durchschnittliche Zeit von Publikation bis Anwendung im Projekt: ca. 3 Monate

arXiv monthly submission rates [CSV]



Was → Wo? → Wohin?



3

Wohin mag das führen?

Aussicht: Disruption

...selbst bei völliger Stagnation des technischen Fortschritts

1. Hypothese: Einsatz (aktueller) KI wird sich massiv ausbreiten (Zeitraumen: 5 Jahre)
 - Indikator: **KI-Fortschritt** momentan hauptsächlich **Industriegetrieben (Gewinnaussicht)**; Konsumenten kaufen “bequem”; diese Incentivierung “hält den Motor am Laufen”
2. Hypothese: Dies wird unsere Gesellschaften umwälzen
 - Kernfragen: Wie **verteilt** sich der algorithmisch (hauptsächlich bei Grosskonzernen) erwirtschaftete **Gewinn**? Wie verteilt sich neue **Freizeit** und **Alltagserleichterung**?
3. Hypothese: Grösste Frage wird der Umgang miteinander sein (nicht der Umgang mit KI)
 - Argument: KI (etc.) “for the common good” ist ein wichtiges Thema; entscheidend wird jedoch sein, wie wir **als Gesellschaften die Regeln** für das digitalisierte Zusammenleben (s.o.) **gestalten**



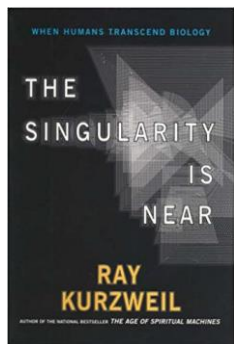
Siehe auch: Stockinger, Braschler & Stadelmann. “Lessons Learned from Challenging Data Science Case Studies”. In: Braschler et al. (Eds), “*Applied Data Science - Lessons Learned for the Data-Driven Business*”, Springer, 2019 (to appear).

Die Vision von Ray Kurzweil

Google, Inc.

The **singularity** is near

- Superintelligence will enhance human life



“By the time we get to the 2040s, we’ll be able to multiply human intelligence a billionfold. That will be a profound change that’s singular in nature. Computers are going to keep getting smaller and smaller. Ultimately, they will go inside our bodies and brains and make us healthier, make us smarter.”

Ray Kurzweil

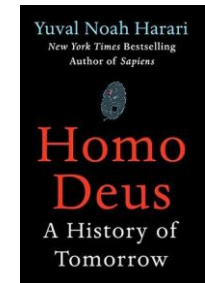
intelligent HQ

Die Vision von Yuval Noah Harari

Hebrew University of Jerusalem

Humans can become **godlike**

- Humans will upgrade themselves in 3 ways: **biological engineering**, **cyborg** engineering and **robots**
- A new class of people will emerge by 2050: the **useless class** (not just unemployed, but unemployable)
- The most important skill in life will be **learning to learn**: reinvent yourself, again and again until you die to stay out of the useless class
- Computers **function very differently from humans**, and it seems unlikely that computers will become human-like any time soon; however, **intelligence is decoupling from consciousness**
- AI and biotechnology lead to **most powerful narratives** that enable humans to collaborate more effectively and actually **change reality**



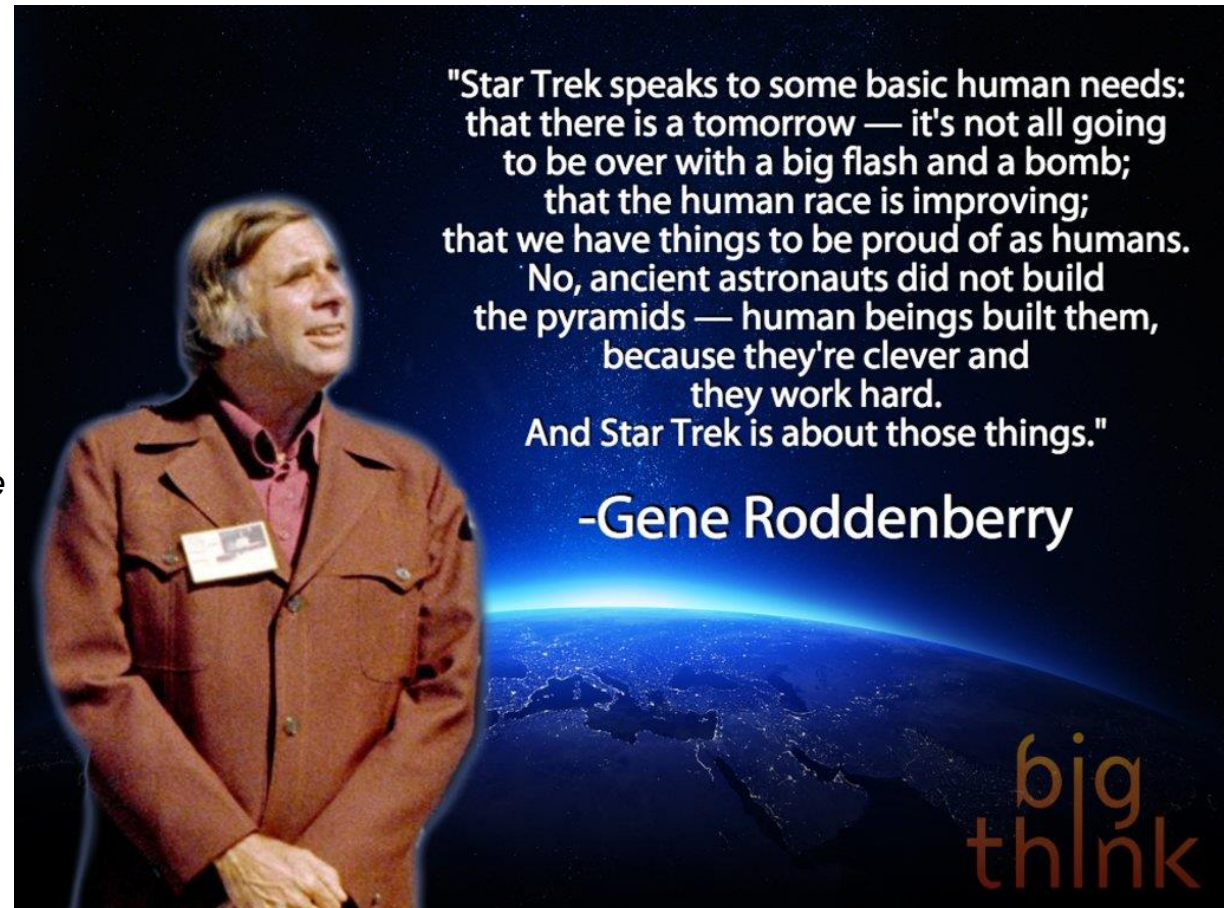
Die Vision von Gene Roddenberry

Creator of Star Trek

„The acquisition of wealth is no longer a driving force in our lives. We **work to better ourselves and the rest of humanity.**“

Captain Jean-Luc Picard

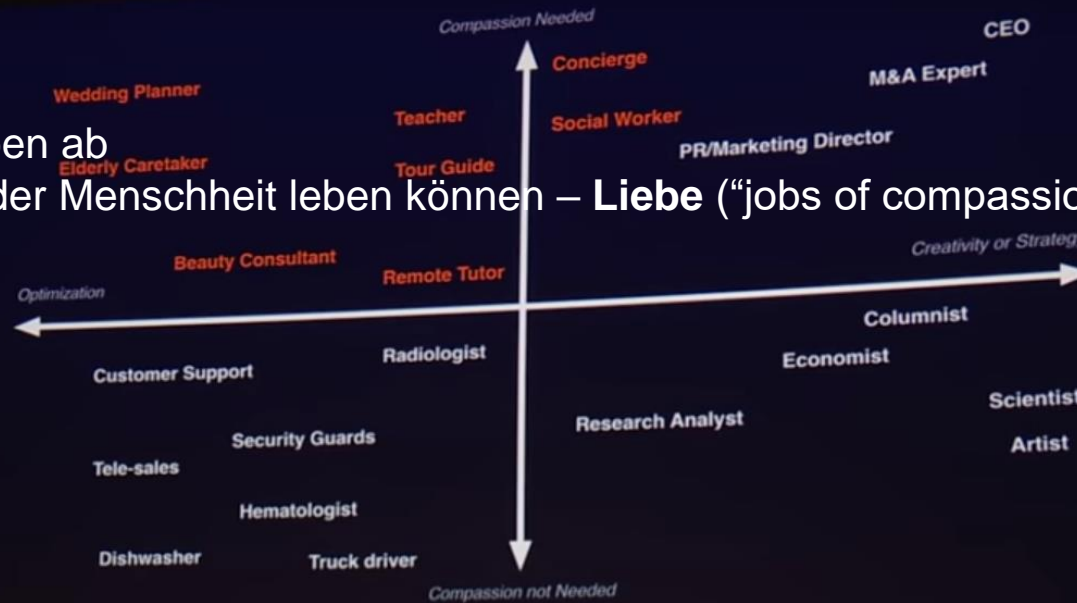
Compare Richard David Precht's *Jäger, Hirten, Kritiker: Eine Utopie für die digitale Gesellschaft.*



Die Vision von Kai-Fu Lee

Venture capitalist & computer scientist

- KI nimmt uns Routineaufgaben ab
- ...so dass wir die Berufung der Menschheit leben können – **Liebe** (“jobs of compassion”)

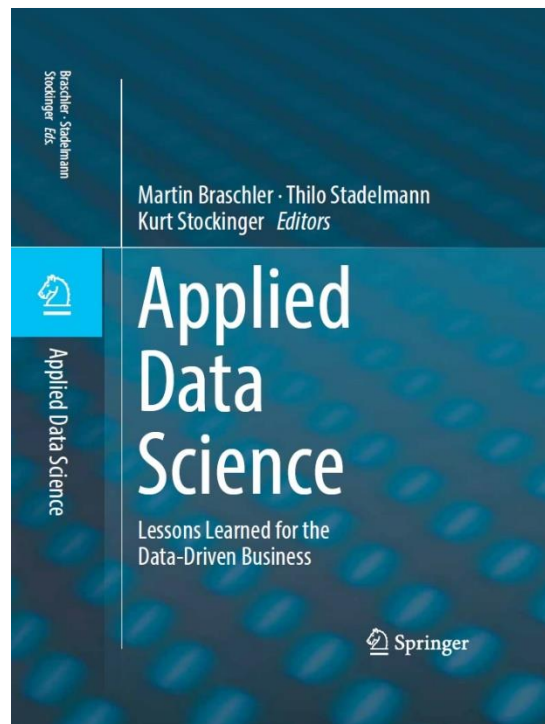


- **Vergleiche:**
 - “And ye shall hear of wars and rumours of wars: see that ye **be not troubled**.” Matthew 24, 6
 - “A new commandment I give unto you, that ye **love one another**.” John 13, 34
 - “But rather **seek ye the kingdom of God**; and all these things shall be added unto you.” Luke 12, 31

Kai-Fu Lee. “How AI can save our humanity”. TED Talk, available online: <https://youtu.be/ajGgd9Ld-Wc>

Zusammenfassung

- Deep Learning wird *in normalen* Unternehmen **angewendet**
- Das *wirtschaftliche* Potential der Technologie wird zu **massenhafter Verbreitung** führen
- Dies wird einen **grossen Wandel** in unsere Gesellschaften hervorrufen
- Hauptaufgabe: **guter Umgang** & Dialog miteinander (nicht technologischer Art – Liebe)



Über mich:

- Prof. AI/ML, scientific director ZHAW digital, head ZHAW Datalab, board Data+Service
- thilo.stadelmann@zhaw.ch
- +41 58 934 72 08
- @thilo_on_data
- <https://stdm.github.io/>

Weitere Kontakte:

- Data+Service Alliance: www.data-service-alliance.ch
- Zusammenarbeit: datalab@zhaw.ch

→ Ich freue mich auf die Diskussion und generell Kontakt.





ANHANG

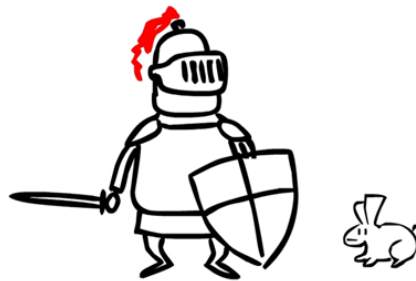
Pragmatisches Designparadigma: Rationale Agenten

Agents

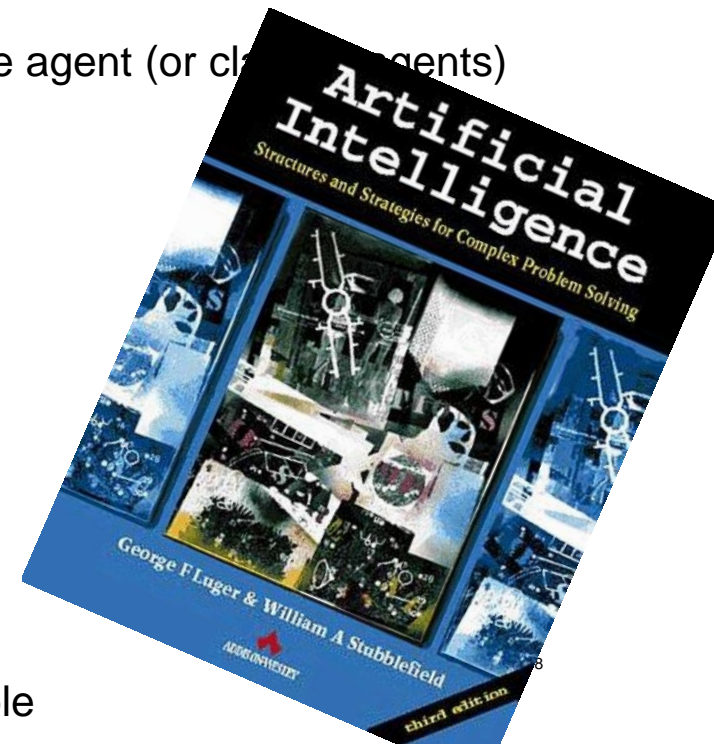
- an entity that perceives and acts
- a function from percept histories to actions $f: P^* \rightarrow A$

Rational agents

- For any given class of environment with the best performance



pick the agent (or class of agents)



Caveat

- Computational limitations make perfect rationality unachievable

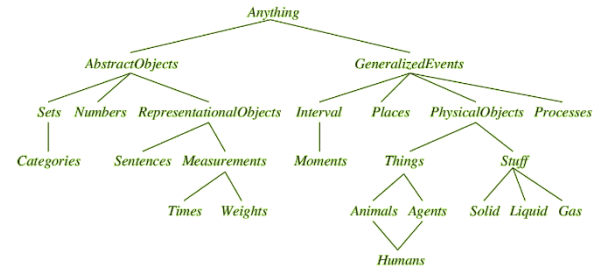


Ein Modell für generelle KI

Inspired by E. Mogenet @ Zurich ML Meetup #31

AI Knowledge engineering (symbolic):

- ↓ Ontologies
- ↓ Logical inference



Gap to be filled by: **common sense DB, NLP**

Machine Learning (sub-symbolic):

- ↑ Hierarchical unsupervised learning
- ↑ Solid computer vision stack
- ↑ Images of the world



Was kann KI bereits heute?

1. Play a decent game of **table tennis**
2. **Drive** safely along a curving **mountain road**
3. Drive safely along **Technikumstrasse** Winterthur
4. **Buy** a week's worth of **groceries on the web**
5. Buy a week's worth of groceries **at Migros**
6. **Play** a decent game of **bridge**
7. **Discover** and prove a new mathematical **theorem**
8. **Design** and execute a **research program** in molecular biology
9. Write an **intentionally funny** story
10. Give competent **legal advice** in a specialized area of law
11. **Translate** spoken English **into spoken** Swedish in real time
12. **Converse** successfully with another person for an hour
13. Perform a complex **surgical operation**
14. **Unload** any **dishwasher** and put everything away
15. Compete in the game show **Jeopardy!**
16. **Write clickbait** articles fully automatized
17. **Write mathematical** articles fully automatized

ok

ok

ok (only since recently)

ok

no

ok

not complete

not complete

no

ok

ok

no

not complete

no

ok

ok

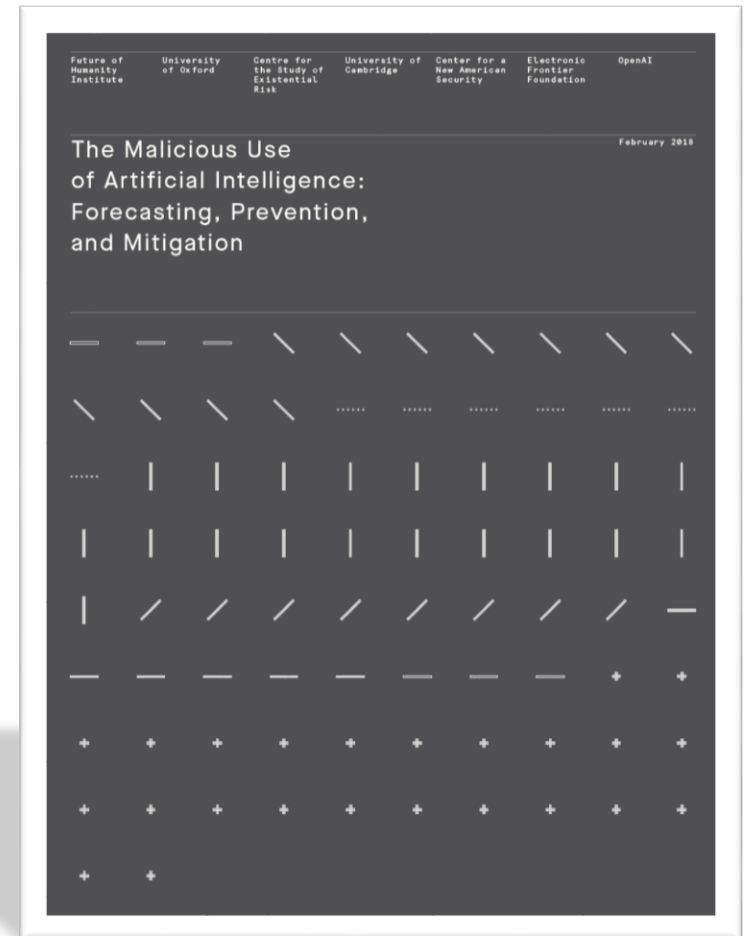
not completely



IN CS, IT CAN BE HARD TO EXPLAIN THE DIFFERENCE BETWEEN THE EASY AND THE VIRTUALLY IMPOSSIBLE.

Gefahren durch KI?

- KI ist per Definition eine **“dual use Technology”**
→ siehe Report von Brundage et al., 2018
- Aber: **“natürliche Dummheit”** ist die grössere Bedrohung
- **Algorithmische Ethik** und **erklärbare KI** sind in den letzten Jahren zu einem top Forschungsfeld geworden – nicht wegen der unkalkulierbaren Risiken per se, sondern:



Developing for algorithmic fairness

The FAT ML code of conduct

See <http://www.fatml.org/resources/principles-for-accountable-algorithms>

FAT / ML

Purpose

- Help developers to **build algorithmic systems in publicly accountable ways**
- Accountability: the **obligation to report, explain, or justify** algorithmic decision-making & **mitigate** any **negative social impacts** or potential harms

Premise

- *A **human ultimately responsible** for decisions made/informed by an algorithm*

Principles

- **Responsibility, Explainability, Accuracy, Auditability, Fairness**

Make available somebody who will take care of adverse individual / societal effects

Explain any **algorithmic decision** in non-technical terms to end users

Report all sources of uncertainty / error in algorithms & data

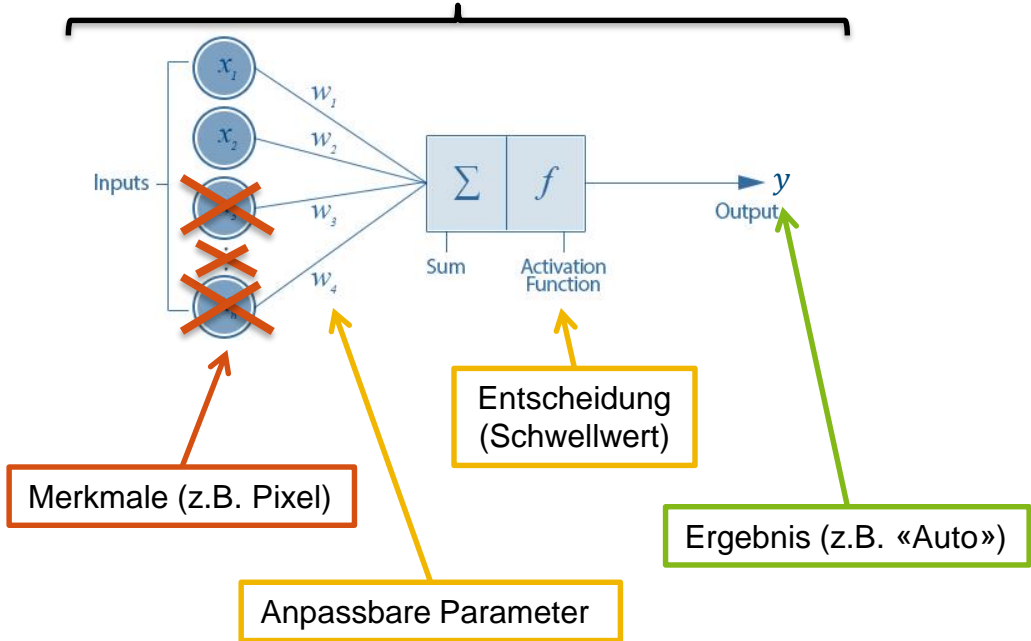
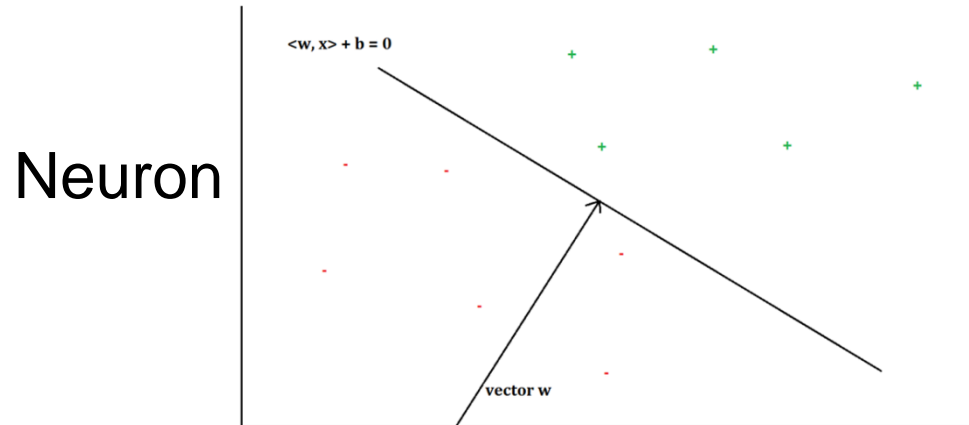
Enable 3rd parties to **probe & understand** system **behavior**

Ensure algorithmic **decisions are not discriminatory** w.r.t. to people groups

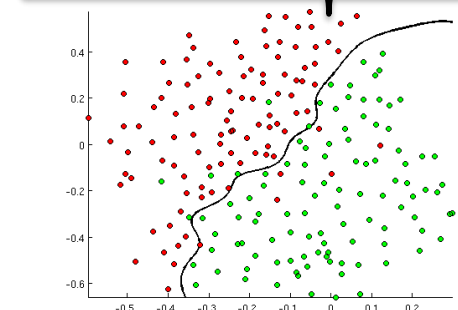
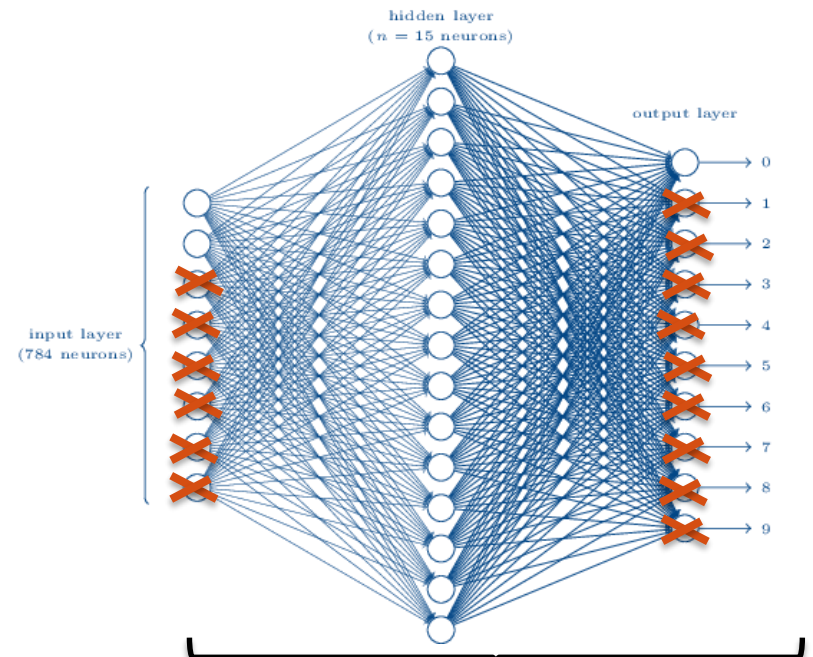
Making it actionable

- **Publish a Social Impact Statement**
- ...use above **principles as a guiding structure**
- ...**revisit three times** during development process: design stage, pre-launch, post-launch

Suche der Parameter *einer Funktion*?



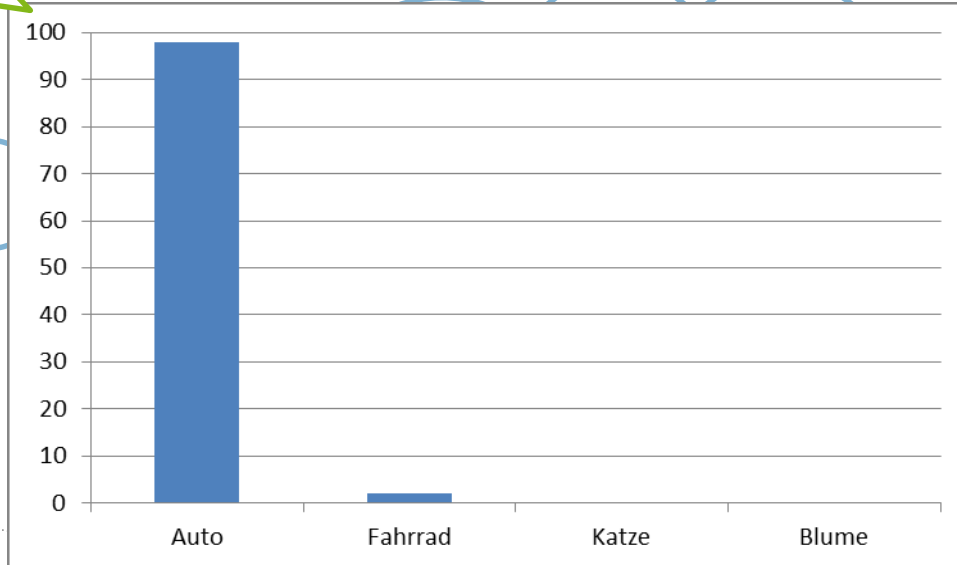
Neuronales Netz



Suche der Parameter einer Funktion?

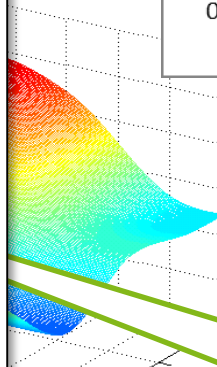
Wahrscheinlichkeit [%] für bestimmtes Ergebnis

- Unser Neuronales Netz: $f_W(x) = y$
mit Bild x , echtem Resultat y und Parametern W
($W = \{w_1, w_2, \dots\}$ anfangs zufällig gewählt)
- Fehlermass: $l(W) = \frac{1}{N} \sum_{i=1}^N (f_W(x_i) - y_i)^2$
Durchschnitt der quadratischen Abweichungen
über alle Bilder (Loss)



$$l(W) = \frac{1}{N} \sum_{i=1}^N (f_W(x_i) - y_i)^2$$

↙ Durchschnitt (über alle Beispiele)
↘ Differenz IST – SOLL (Fehler)
↓ Bestraft grosse Fehler überproportional stärker



← Fehlerlandschaft

Methode: Anpassung der Gewichte von f in Richtung der steilsten Steigung (abwärts) von J

Was «sieht» das Neuronale Netz?

Hierarchien komplexer werdender Merkmale

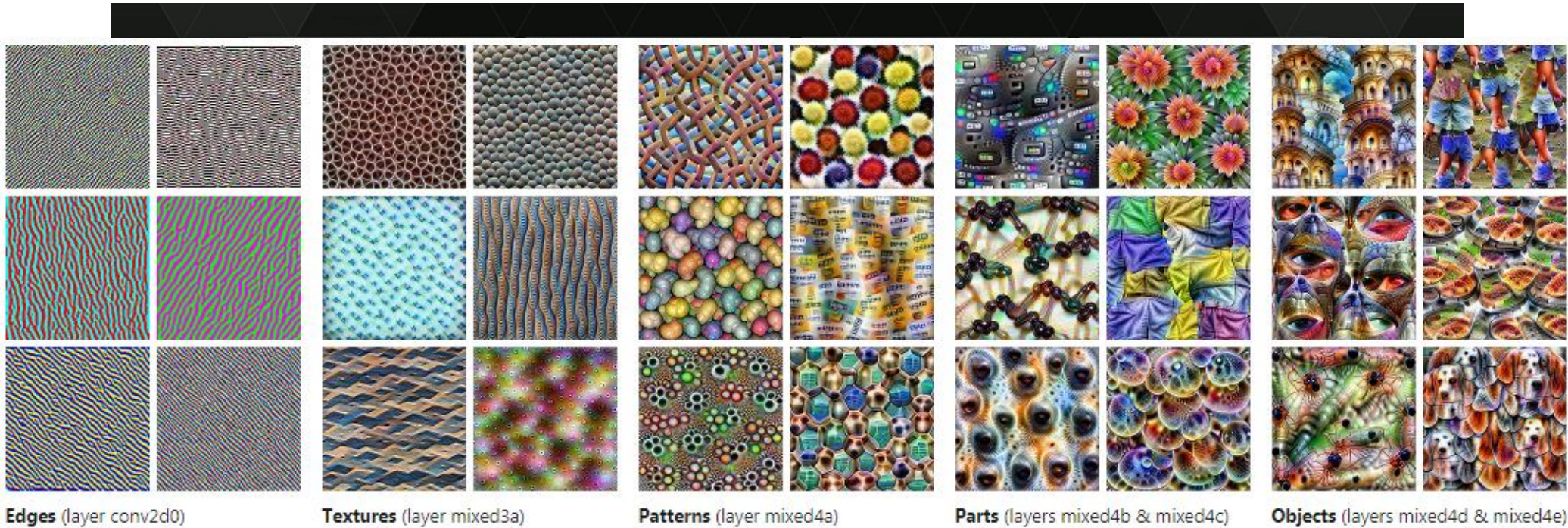


Image source: "Unsupervised Learning of Hierarchical Representations with Convolutional Deep Belief Networks" ICML 2009 & Comm. ACM 2011.
Honglak Lee, Roger Grosse, Rajesh Ranganath, and Andrew Ng.

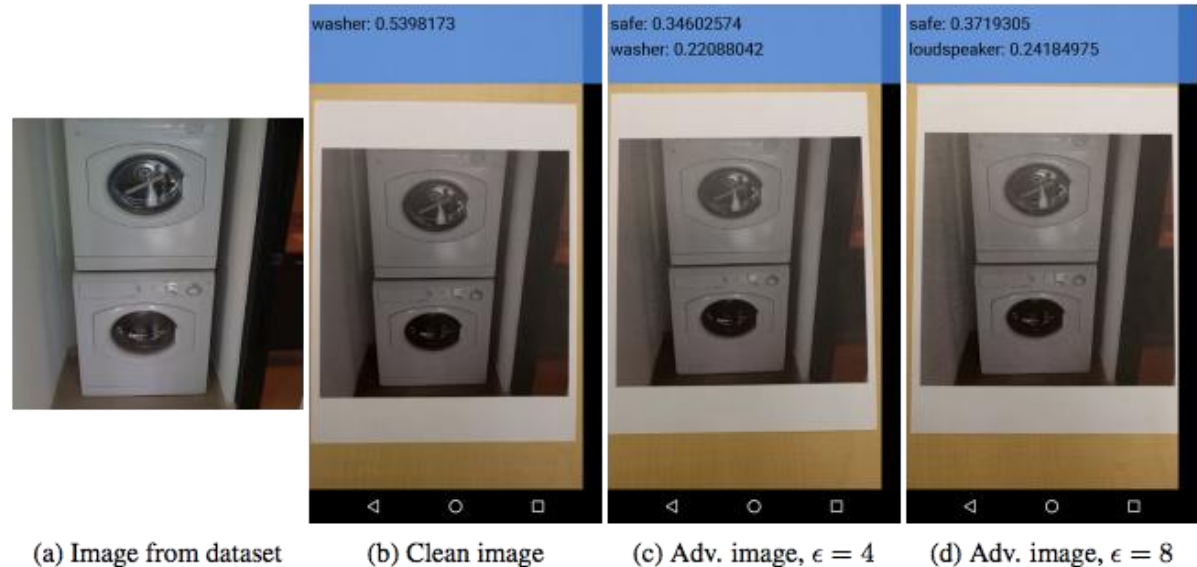
Quellen: <https://www.pinterest.com/explore/artificial-neural-network/>
Olah, et al., "Feature Visualization", Distill, 2017, <https://distill.pub/2017/feature-visualization/>.

Wie schlussfolgert die Maschine?

«Debugging» für Einblicke in die vermeintliche «Black Box»

Verdeutlichen ein Problem:

- Adversarial Examples



(a) Image from dataset

(b) Clean image

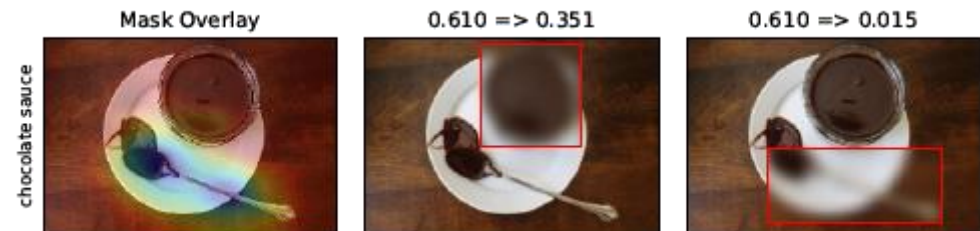
(c) Adv. image, $\epsilon = 4$

(d) Adv. image, $\epsilon = 8$

<https://blog.openai.com/adversarial-example-research/>

Bieten eine Lösung:







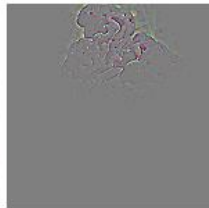
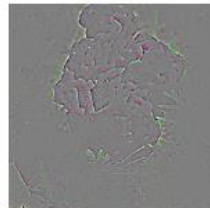
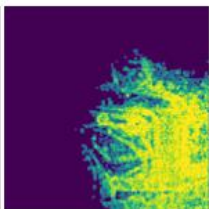
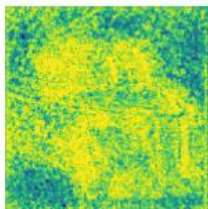
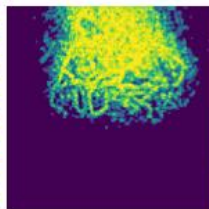
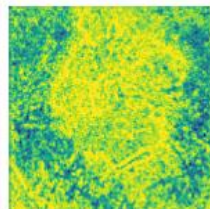
- Saliency Maps



Ruth C. Fong & Andrea Vedaldi, «Interpretable Explanations of Black Boxes by Meaningful Perturbation», 2017

Trace & detect adversarial attacks

...using average local spatial entropy of feature response maps

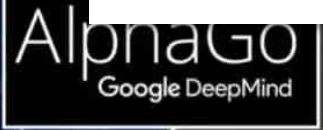
| | Original | Adversarial | Original | Adversarial |
|------------------------|---|--|--|--|
| Image: |  |  |  |  |
| Feature response: |  |  |  |  |
| Local spatial entropy: |  |  |  |  |

Google Acquires Artificial Intelligence Startup DeepMind For More Than \$500M

Posted Jan 26, 2014 by Catherine Shu (@catherineshu)



Google will buy reports that th in talks to buy couldn't disclose deal terms.



The acquisition was originally confirmed by Google to Re/code.

Nature
NATIONAL WEEKLY JOURNAL OF SCIENCE

At last — a computer program that can beat a champion Go player **PAGE 484**

ALL SYSTEMS GO

CONSERVATION
SONGBIRDS A LA CARTE
Illegal harvest of millions of Mediterranean birds
PAGE 452

RESEARCH ETHICS
SAFEGUARD TRANSPARENCY
Don't let openness backfire on individuals
PAGE 459

POPULAR SCIENCE
WHEN GENES GOT 'SELFISH'
Dawkins's calling card forty years on
PAGE 462

NATURE.COM/NATURE
28 January 2015 £10
Vol 529, No 7587



Deep neural networks can now transfer the style of one photo onto another

And the results are impressive

by James Vincent | @jvincent | Mar 30, 2017, 1:53pm EDT

SHARE
 TWEET
 LINKEDIN

Computing

Algorithm Artistic Other In

A deep neural n
other images.

by Emerging Tect

The nature of arti
of Vincent Van C
Edvard Munch's
humans recogni:

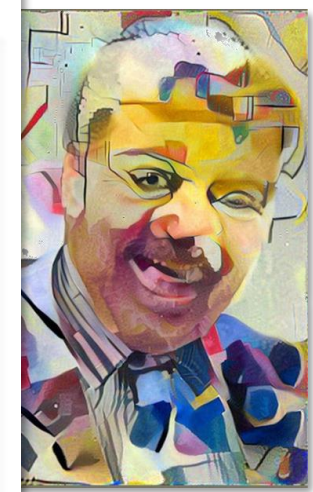


Original photo

Reference photo

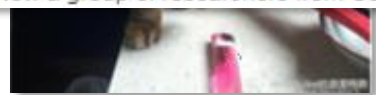
Result

Ad closed by Google



You've probably heard of an AI technique known as "style transfer" — or, if you haven't heard of it, you've seen it. The process uses neural networks to apply the look and feel of one image to another, and appears in apps like [Prisma](#) and [Facebook](#). These style transfers, however, are stylistic, not photorealistic. They look good because they look like they've been painted. Now a group of researchers from Cornell University and Adobe have augmented

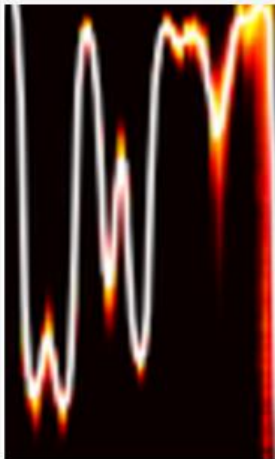
NOW TRENDING



WaveNet lässt Computersprache natürlich klingen

von Henning Steier / 12.9.2018

Die Google-Tochter DeepMind macht auch Musik.

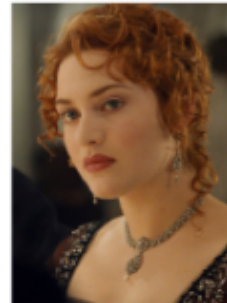


DeepMind lässt WaveNet Spr...

Die Google-Tochter DeepMind hat ein Spiel «Go» Schlagzeilen: es ist eines der besten menschlichen Spieler. Das Londoner Unternehmen erzeugt Sprache, die sehr natürlich klingt. Im Blogbeitrag des Unternehmens wird erklärt, wie es im großen Maßstab gemacht wird. Man hat...

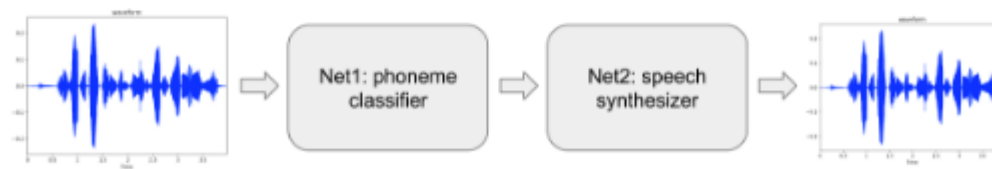
Intro

What if you could imitate a famous celebrity's voice or sing like a famous singer? This project started with a goal to convert someone's voice to a specific target voice. So called, it's voice style transfer. We worked on this project that aims to convert someone's voice to a famous English actress [Kate Winslet's voice](#). We implemented a deep neural networks to achieve that and more than 2 hours of audio book sentences read by Kate Winslet are used as a dataset.



Model Architecture

This is a many-to-one voice conversion system. The main significance of this work is that we could generate a target speaker's utterances without parallel data like <source's wav, target's wav>, <wav, text> or <wav, phone>, but only waveforms of the target speaker. (To make these parallel datasets needs a lot of effort.) All we need in this project is a number of waveforms of the target speaker's utterances and only a small set of <wav, phone> pairs from a number of anonymous speakers.



A's Waveforms

Speech Recognition

Speech Synthesis

B's Waveforms

Train1 \w small parallel dataset

Train2 \w large non-parallel dataset

"My name is Avin!"



"My name is Avin!"



nerierte Sprache
is Texteingabe»

nerierte Musik
ne Inhaltsvorgabe»

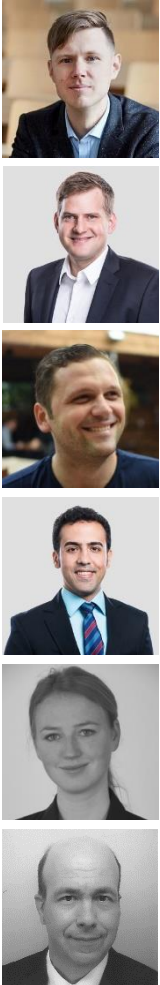


1 Second

1. ML @ Information Engineering Group

Institute of Applied Information Technology, School of Engineering

Machine learning-based Pattern Recognition

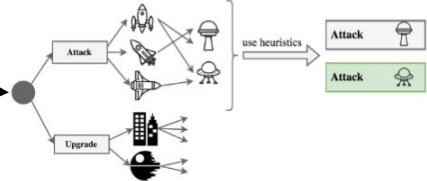
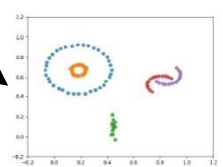
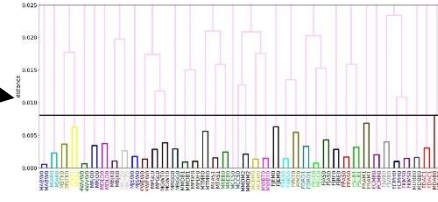
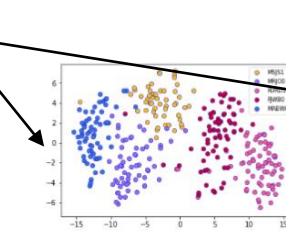
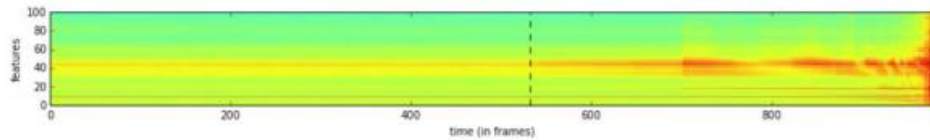
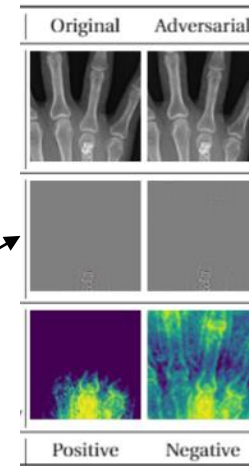


Robust Deep Learning

Voice Recognition

Document Analysis


Learning to Learn & Control



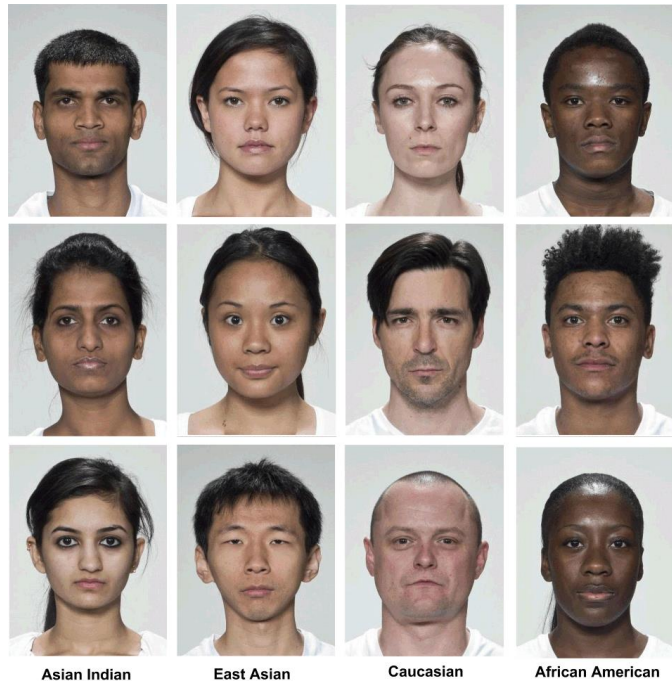
1. Face matching



 DEEPIIMPACT

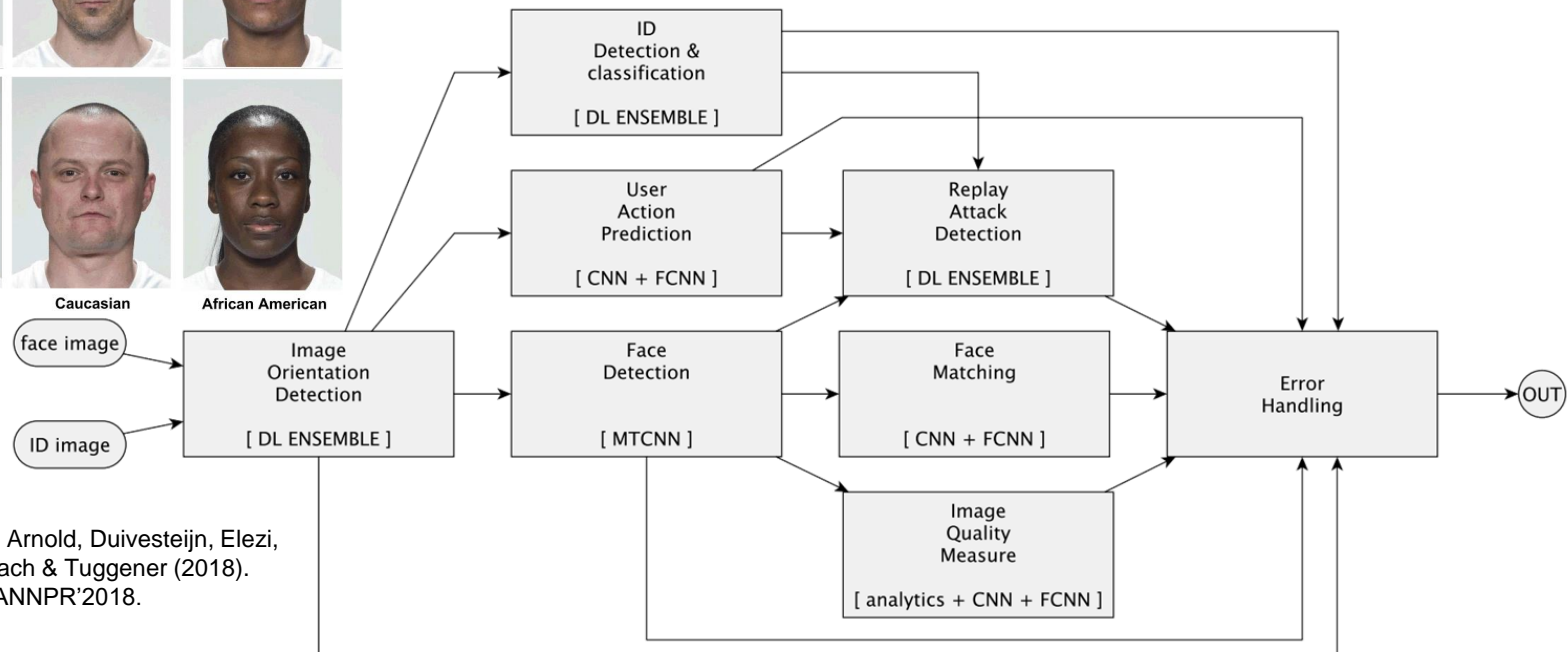
 Schweizerische Eidgenossenschaft
Confédération suisse
Confederazione Svizzera
Confederaziun svizra
Swiss Confederation
Innosuisse – Swiss Innovation Agency

1. Face matching – challenges & solutions



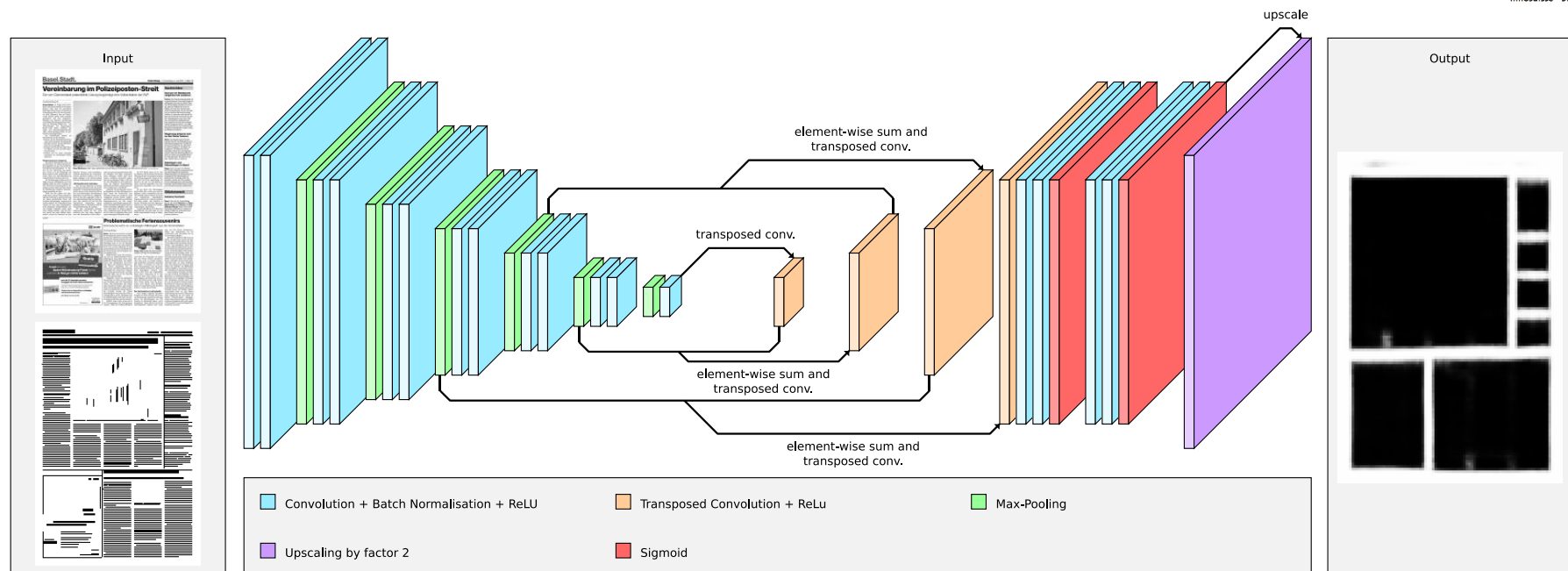
[!] DEEPIIMPACT

Schweizerische Eidgenossenschaft
Confédération suisse
Confederazione Svizzera
Confederaziun svizra
Swiss Confederation
Innosuisse – Swiss Innovation Agency



Stadelmann, Amirian, Arabaci, Arnold, Duivesteijn, Elezi, Geiger, Lörwald, Meier, Rombach & Tuggener (2018). «Deep Learning in the Wild». ANNPR'2018.

2. Print media monitoring – ML solution

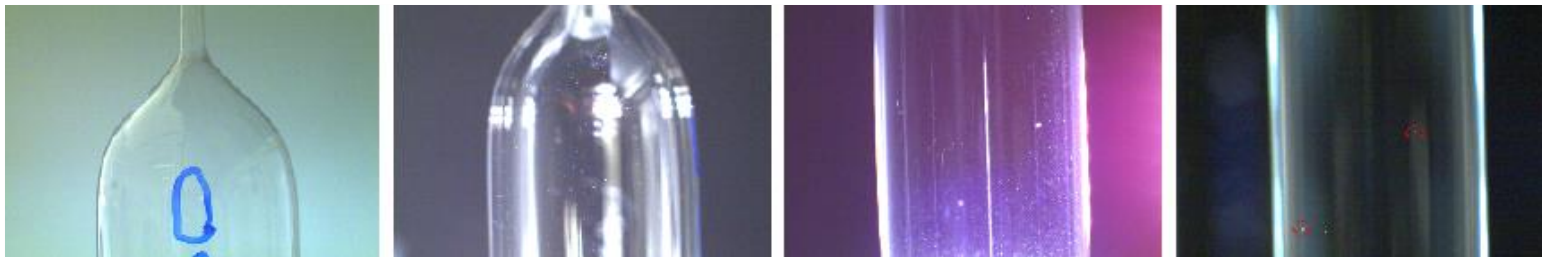


Meier, Stadelmann, Stampfli, Arnold & Cieliebak (2017). «Fully Convolutional Neural Networks for Newspaper Article Segmentation». ICDAR'2017.
Stadelmann, Tolkachev, Sick, Stampfli & Dürri (2018). «Beyond ImageNet - Deep Learning in Industrial Practice». In: Braschler et al., «Applied Data Science», Springer.

3. Industrial quality control

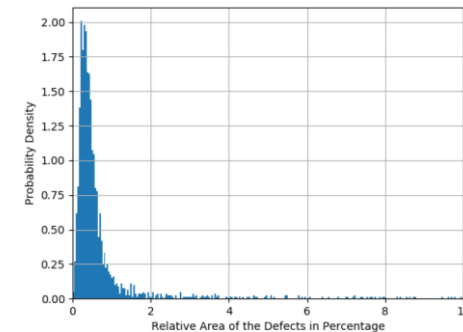
Task

- Reliably **sort out faulty balloon catheters** in image-based production quality control



Challenges

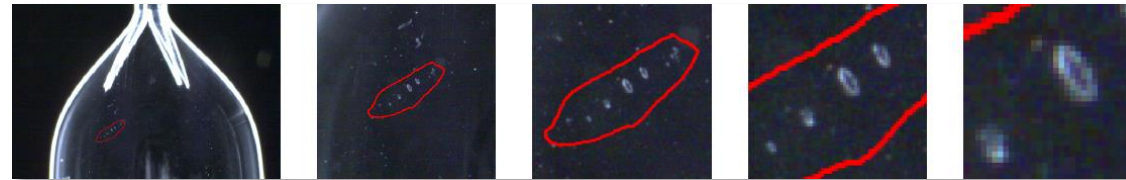
- Non-natural** image source, class **imbalance**, **optical** conditions, **variation** in defect size & shape



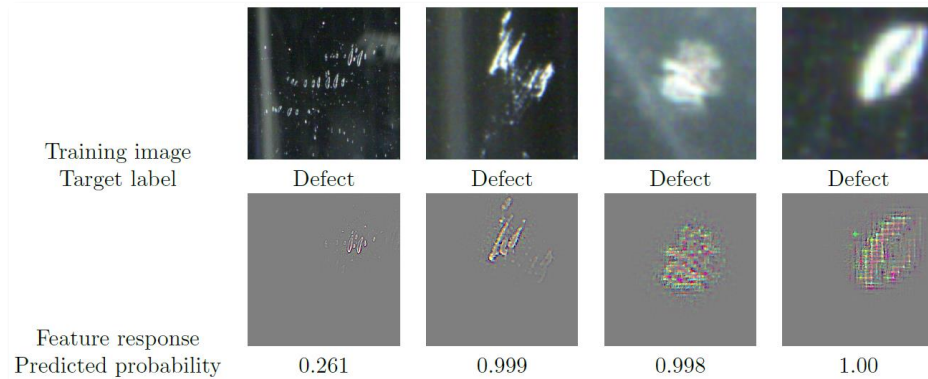
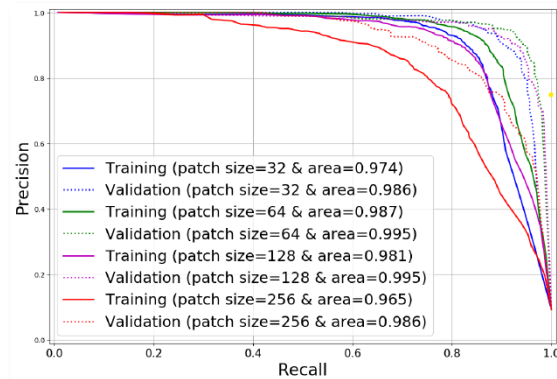
3. Industrial quality control – baseline results

Ingredients

- Weighted loss
- Defect cropping
- Careful customization



Interim results



3. Industrial quality control – recent results (Work in progress)

- Human performance isn't flawless
- Tailoring pays off
- Data shortage may be outsmarted

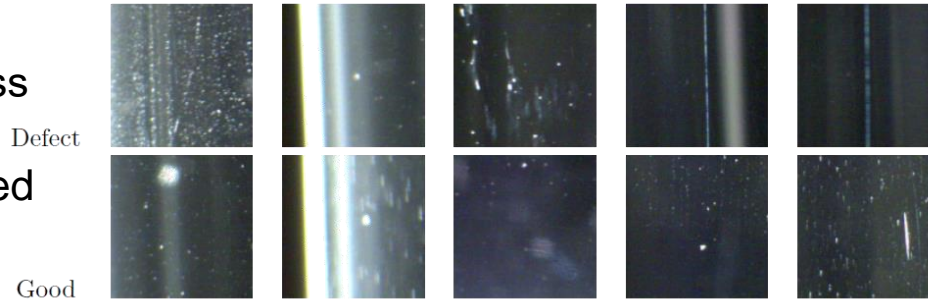
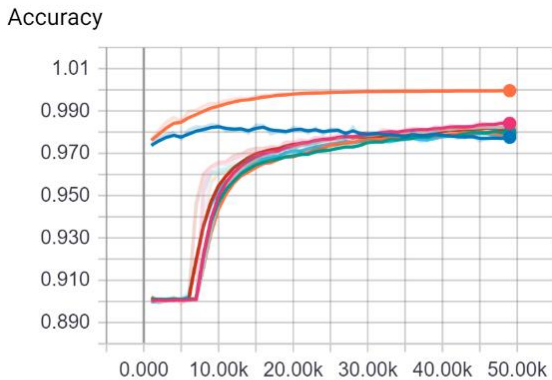
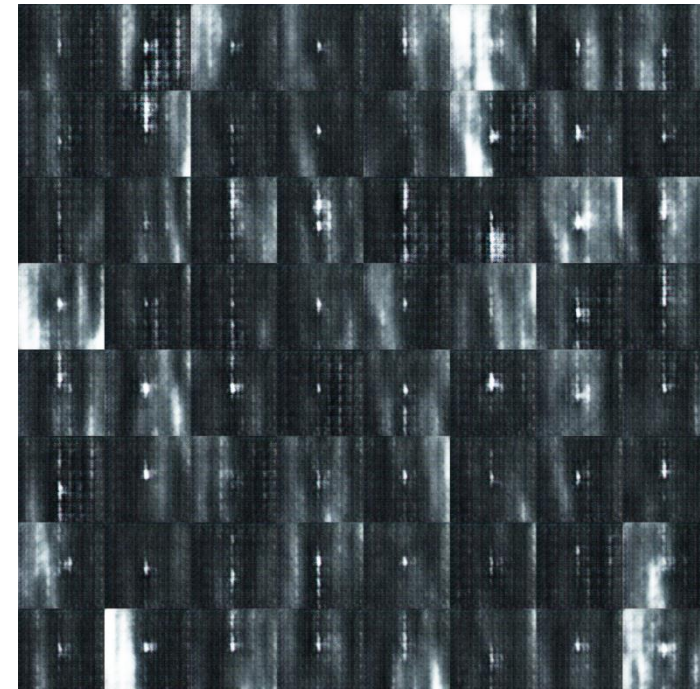


Figure 2: Samples of failure cases in classification. The shown *defect* samples in the table are not recognized as a defects, and the *good* images are misclassified as defects.



| Name | Smoothed Value | Value | Step | Time | Relative |
|---|----------------|--------|--------|----------------------|------------|
| QualitAI_VGG19_Full_Pretrained\train | 0.9996 | 0.9996 | 49.00k | Tue Jan 22, 02:32:13 | 8h 30m 56s |
| QualitAI_VGG19_Full_Pretrained\validation | 0.9776 | 0.9783 | 49.00k | Tue Jan 22, 02:32:24 | 8h 30m 56s |
| QualitAI_VGG19_Full_Random\train | 0.9841 | 0.9841 | 49.00k | Thu Jan 24, 19:28:02 | 10h 29m 2s |
| QualitAI_VGG19_Full_Random\validation | 0.9798 | 0.9798 | 49.00k | Thu Jan 24, 19:28:14 | 10h 29m 2s |
| QualitAI_VGG19_Half\train | 0.9827 | 0.9835 | 49.00k | Thu Jan 24, 13:01:47 | 4h 9m 12s |
| QualitAI_VGG19_Half\validation | 0.9792 | 0.9798 | 49.00k | Thu Jan 24, 13:01:54 | 4h 9m 11s |
| QualitAI_VGG19_Quarter\train | 0.9817 | 0.9823 | 49.00k | Thu Jan 24, 10:53:52 | 2h 17m 21s |
| QualitAI_VGG19_Quarter\validation | 0.9791 | 0.9806 | 49.00k | Thu Jan 24, 10:53:56 | 2h 17m 21s |

4. Music scanning

N 212

Die Forelle.
Op. 119. In D. Schöberl.
Für eine Singstimme mit Begleitung des Pianoforte.
Schubert's Werk. Franz Schubert.
Erste Fassung. N° 212

Melodie.
Singstimme.
Pianoforte.



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Die Forelle - Franz Schubert

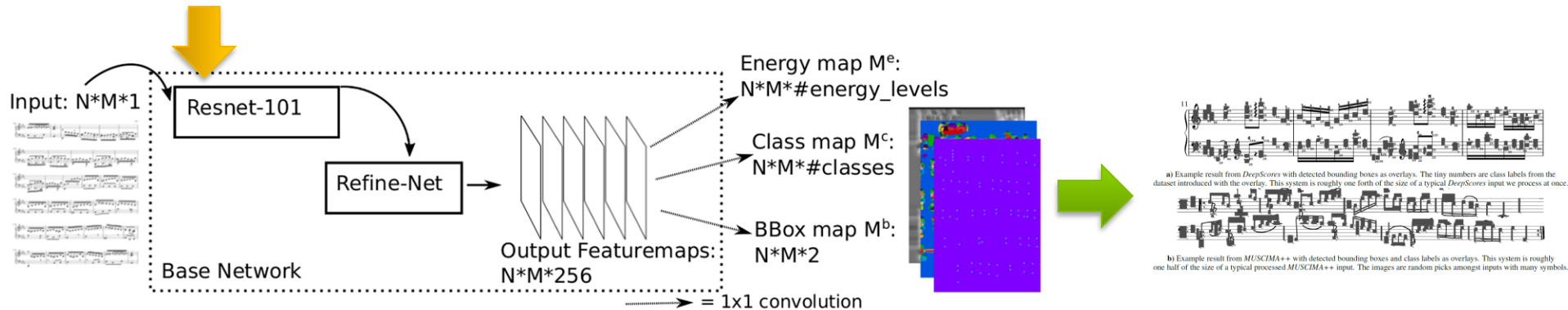
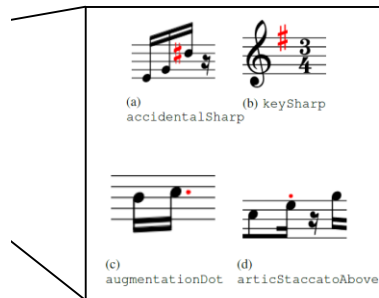
♩ = 80

Voice

Piano

Vo.

4. Music scanning – challenges & solutions

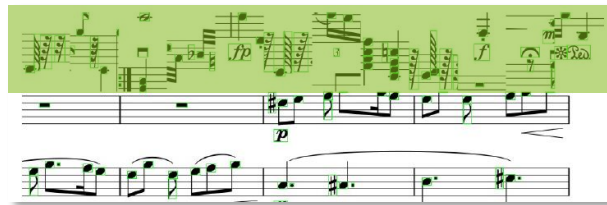


Tuggener, Elezi, Schmidhuber, Pelillo & Stadelmann (2018). «DeepScores – A Dataset for Segmentation, Detection and Classification of Tiny Objects». ICPR'2018.
Tuggener, Elezi, Schmidhuber & Stadelmann (2018). «Deep Watershed Detector for Music Object Recognition». ISMIR'2018.

4. Music scanning – industrialization

Recent results on **class imbalance** and **robustness** challenges

1. Added sophisticated **data augmentation** in every page's margins



2. Put additional effort (and compute) into hyperparameter **tuning** and **longer training**
3. Trained also on scanned (more **real-worldish**) scores



→ **Improved** our **mAP** from 16% (on purely synthetic data) **to 73%** on more challenging real-world data set (additionally, using Pacha et al.'s evaluation method as a 2nd benchmark: from 24.8% to 47.5%)

Elezi, Tuggener, Pelillo & Stadelmann (2018). «DeepScores and Deep Watershed Detection: current state and open issues». WoRMS @ ISMIR'2018.

Pacha, Hajic, Calvo-Zaragoza (2018). «A Baseline for General Music Object Detection with Deep Learning». Appl. Sci. 2018, 8, 1488, MDPI.



The vision of Jesus Christ

*“And ye shall hear of wars and rumours of wars: **see that ye be not troubled.**”*

Matthew 24, 6

*“A new commandment I give unto you, that ye **love one another.**”*

John 13, 34

*“**But rather seek ye the kingdom of God [things above];** and all these things shall be added unto you.”*

Luke 12, 31 [Colossians 3, 2]

